



# STAT 992: Foundation Models for Biomedical Data

Ben Lengerich

Lecture 02: A Brief Introduction to Deep Learning

January 26, 2026



# Today

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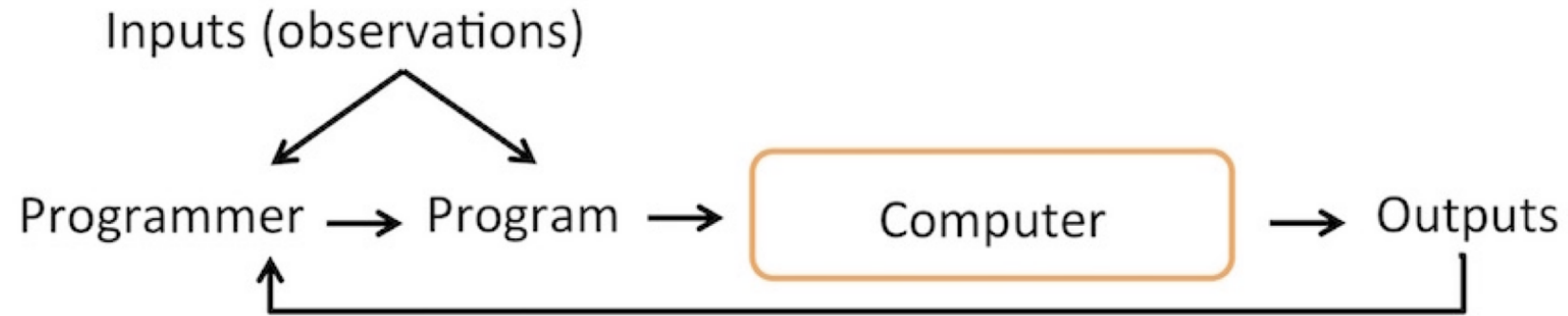
1. What is Machine Learning?
2. Three Types of Machine Learning
3. Some Necessary Jargon
4. The building blocks of Deep Learning Architectures
  1. Perceptron
  2. Logistic Regression
  3. Multilayer Perceptron
5. Training Deep Models
  1. Backpropagation
  2. Automated Differentiation



# 1. What is Machine Learning?

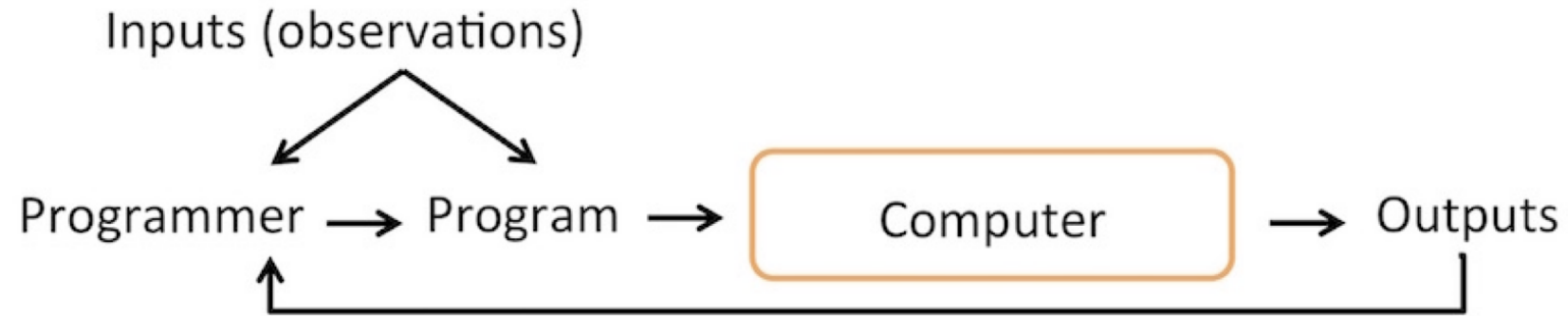
# What is Machine Learning?

## The Traditional Programming Paradigm



# What is Machine Learning?

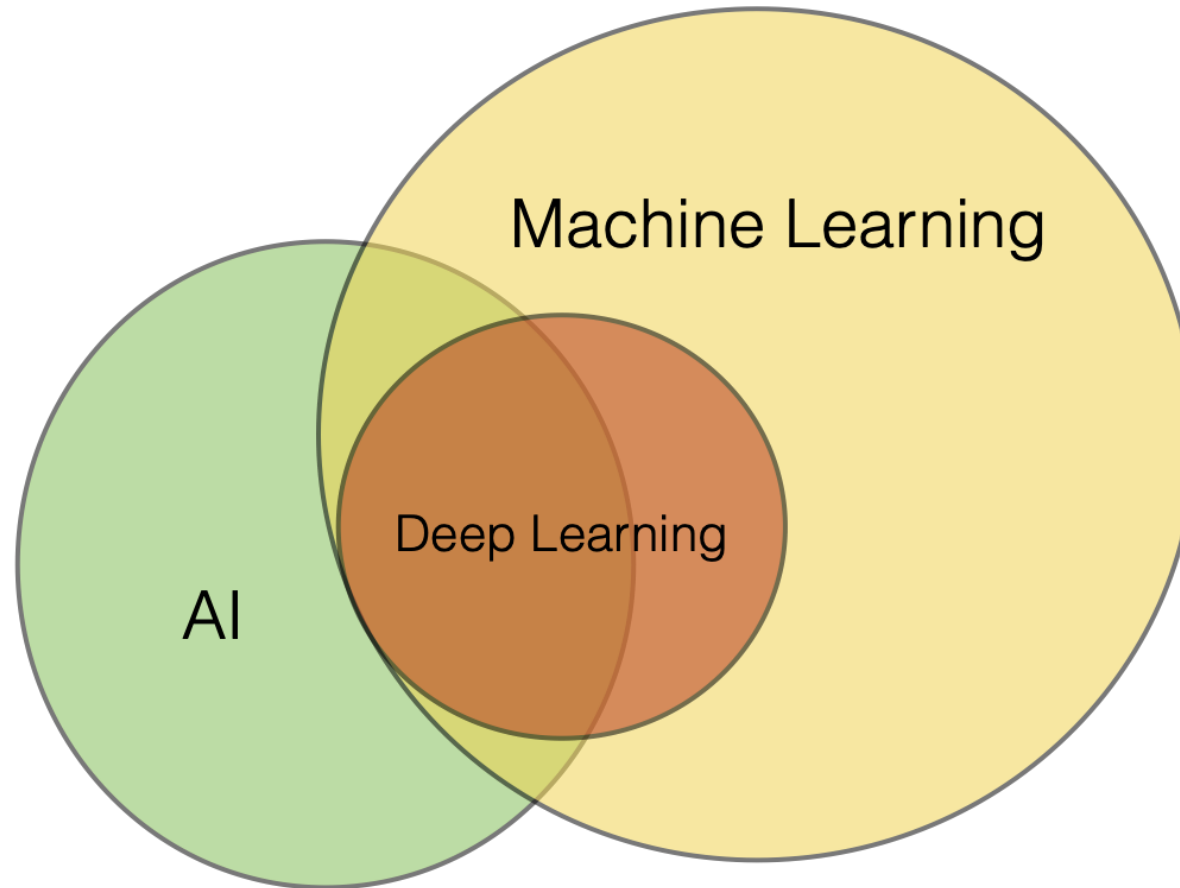
## The Traditional Programming Paradigm



## Machine Learning

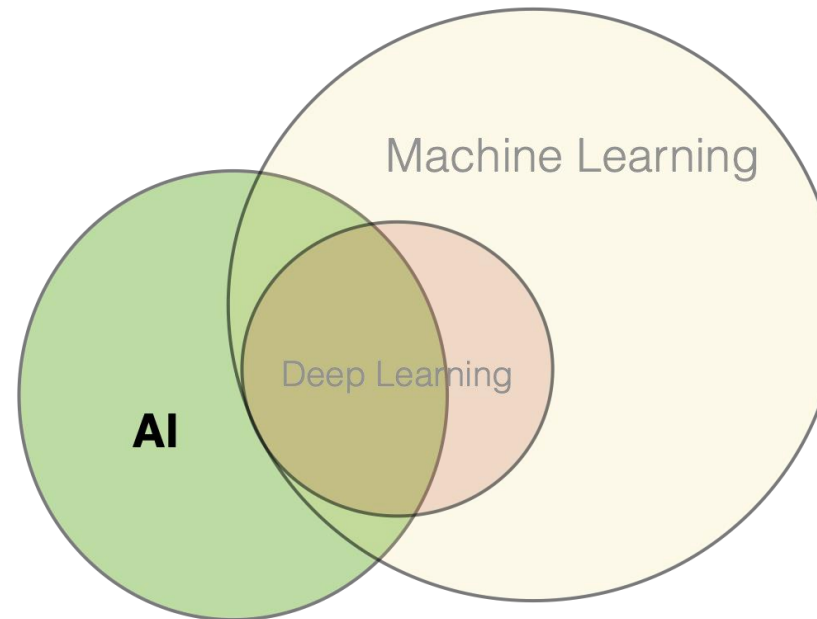


# The Connection Between Fields



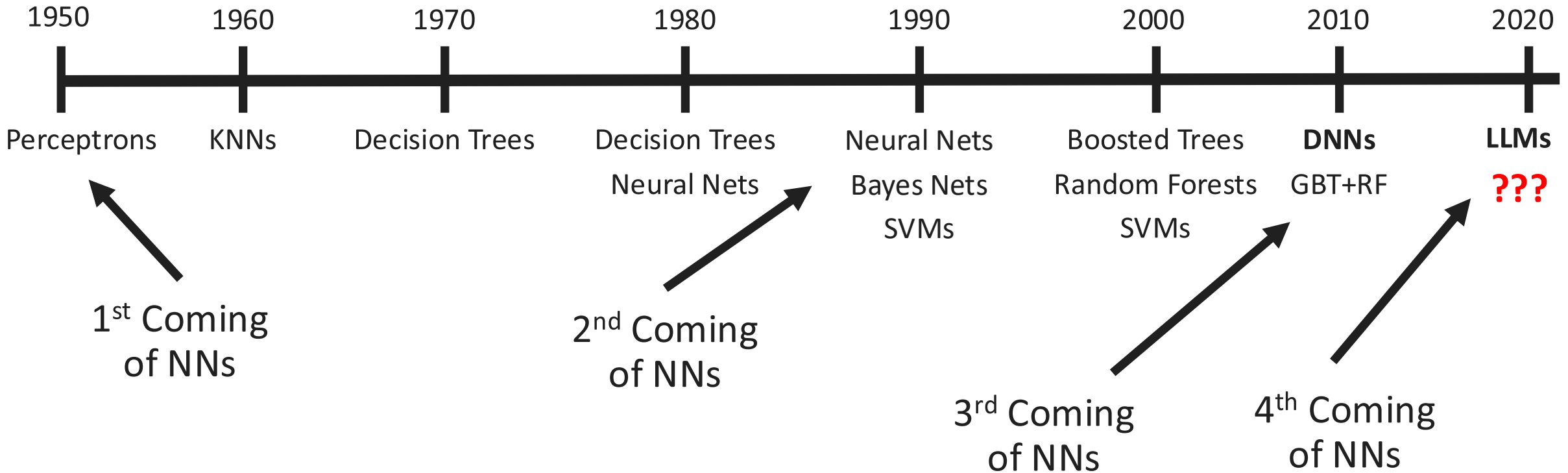
# Not all AI Systems involve Machine Learning

Deep Blue used custom VLSI chips to execute the **alpha-beta search** algorithm in parallel, an example of GOFAI (Good Old-Fashioned Artificial Intelligence).





# A Brief History of AI

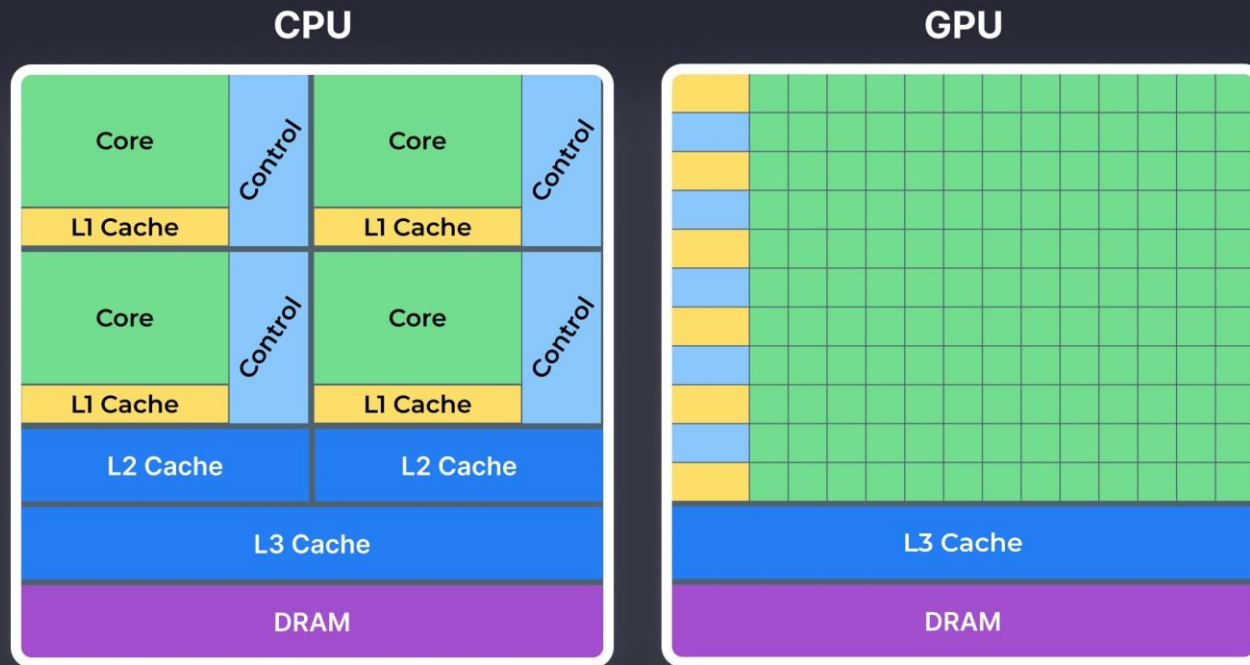


Courtesy of Rich Caruana



# The AI Revolution: Matrix Multiplications

## CPU vs GPU: Architecture



mob/dev

NVIDIA Corporation · NASDAQ:NVDA

**174.11** USD **+161.55 (+1,279.10%)** ↑

Friday, 4:00 PM GMT-4 · Disclaimer

1 Day 5 Days 1 Month Ytd 1 Year **5 Years** Max



|      |        |           |       |            |        |
|------|--------|-----------|-------|------------|--------|
| Open | 178.11 | Mkt Cap   | 4.25T | Prev close | 180.17 |
| High | 178.15 | P/E ratio | 48.99 | 52W high   | 184.48 |
| Low  | 173.15 | Volume    | 243M  | 52W low    | 86.62  |



## **2. Three Types of Machine Learning**

# 3 Broad Categories of ML

## Supervised Learning

- > Labeled data
- > Direct feedback
- > Predict outcome/future

## Unsupervised Learning

- > No labels/targets
- > No feedback
- > Find hidden structure in data

## Reinforcement Learning

- > Decision process
- > Reward system
- > Learn series of actions

**Source:** Raschka and Mirjalily (2019). *Python Machine Learning, 3rd Edition*

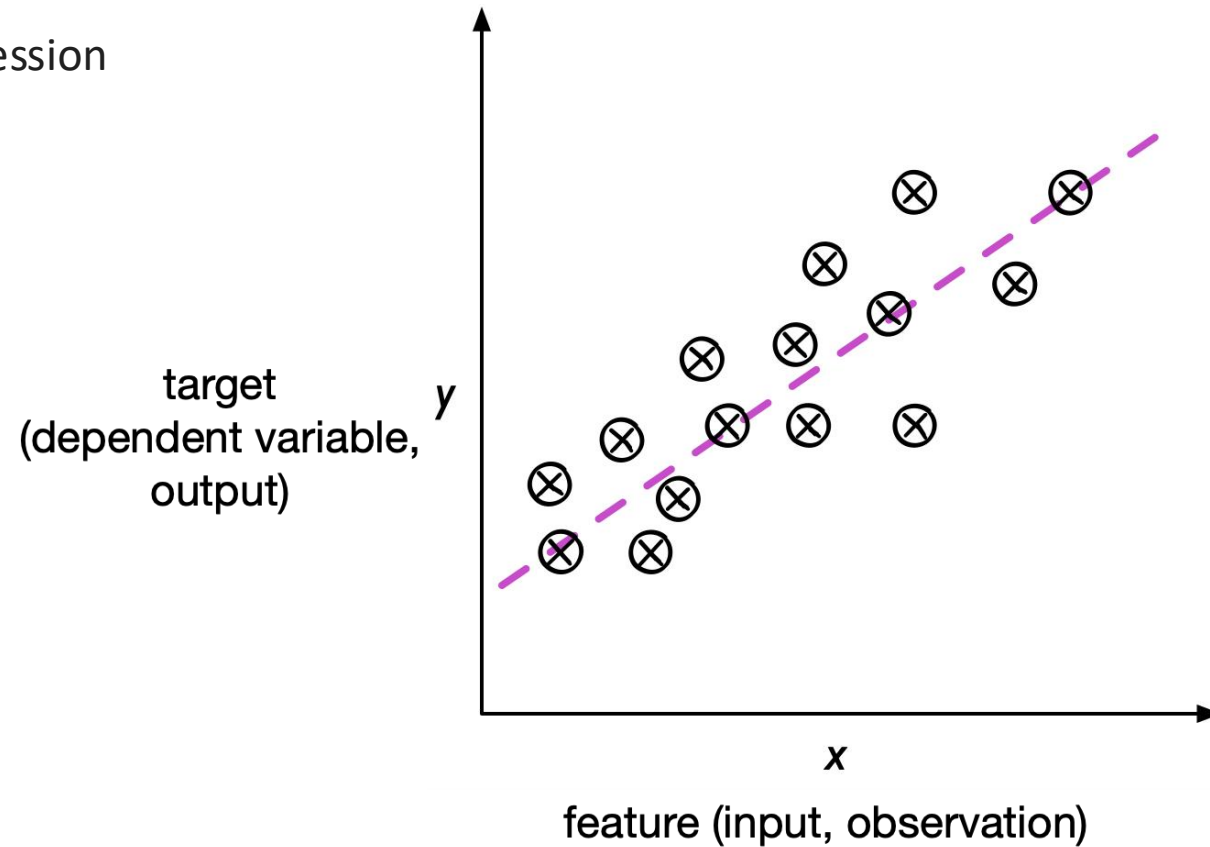
# 3 Broad Categories of ML

## Supervised Learning

- Labeled data
- Direct feedback
- Predict outcome/future

# Supervised Learning

Ex: Regression

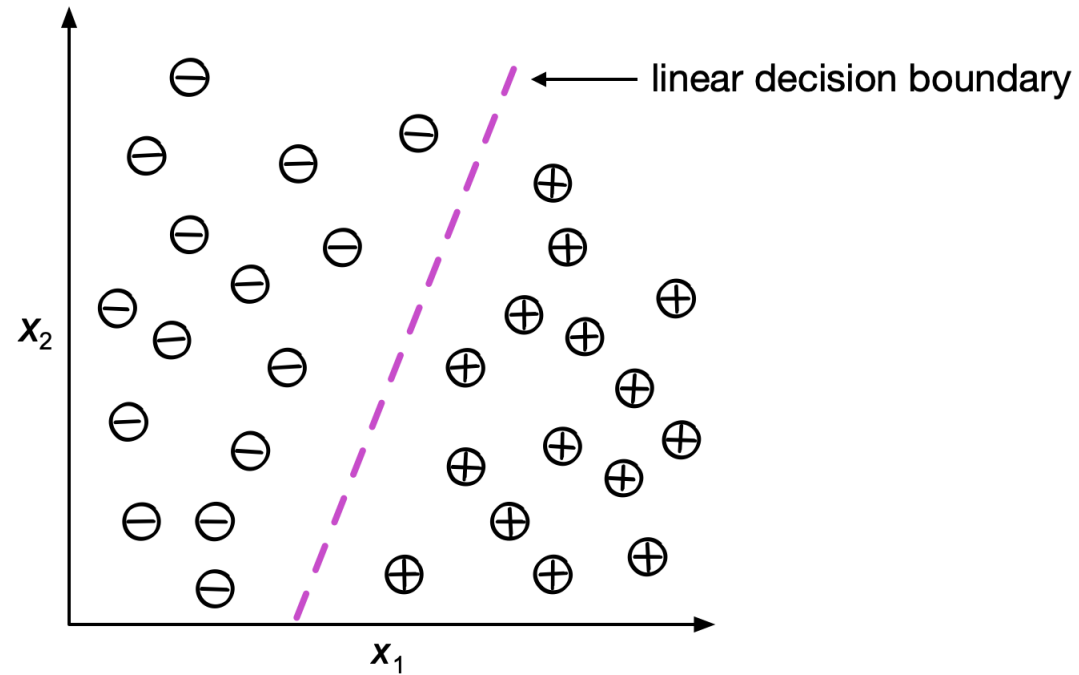


**Source:** Raschka and Mirjalili (2019). *Python Machine Learning, 3rd Edition*

# Supervised Learning

Ex: Classification

**What are the  
class labels (y's)?**



**Source:** Raschka and Mirjalily (2019). Python Machine Learning, 3rd Edition

# Unsupervised Learning

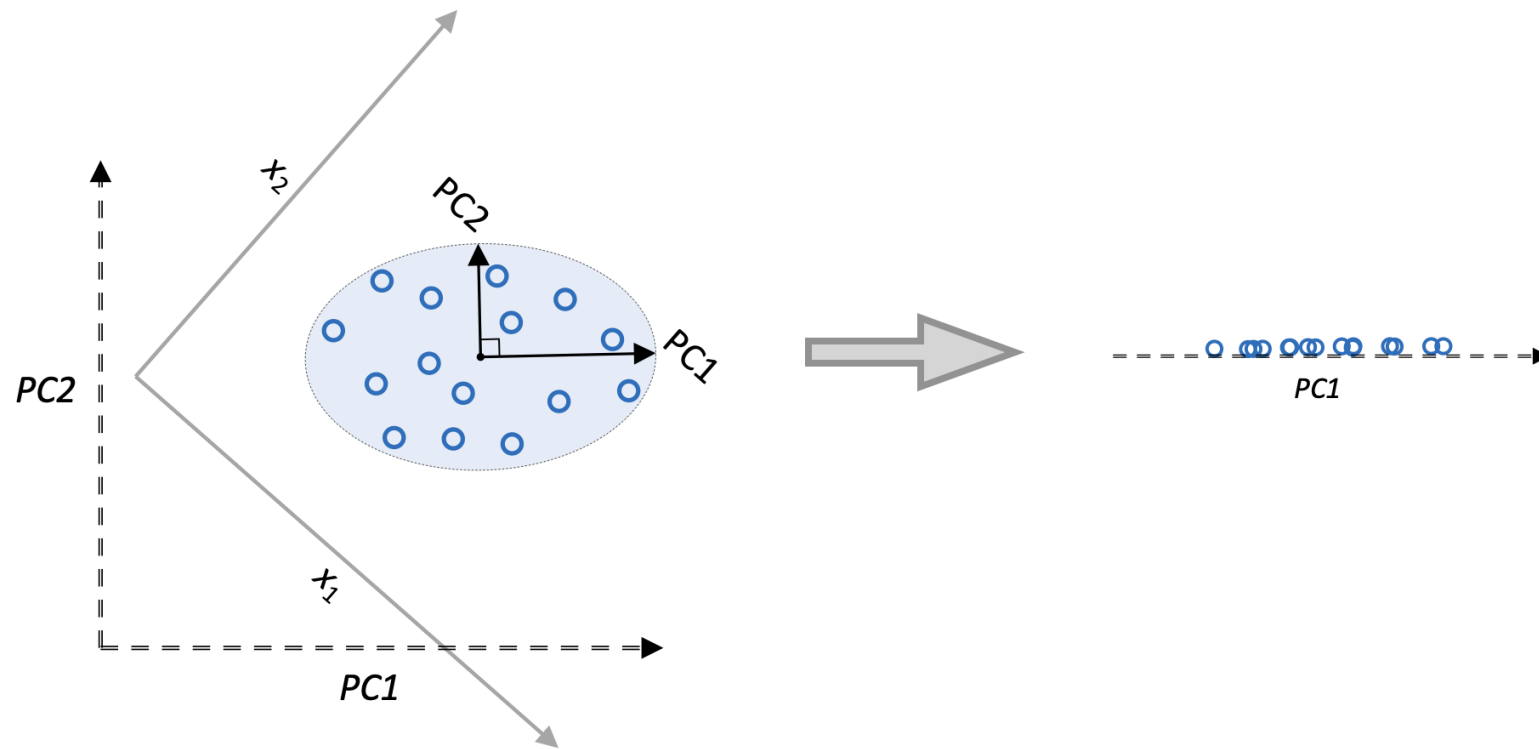
## Unsupervised Learning

- No labels/targets
- No feedback
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**Source:** Raschka and Mirjalily (2019). Python Machine Learning, 3rd Edition

# Unsupervised Learning

Ex: Representation Learning / Dimensionality Reduction with PCA

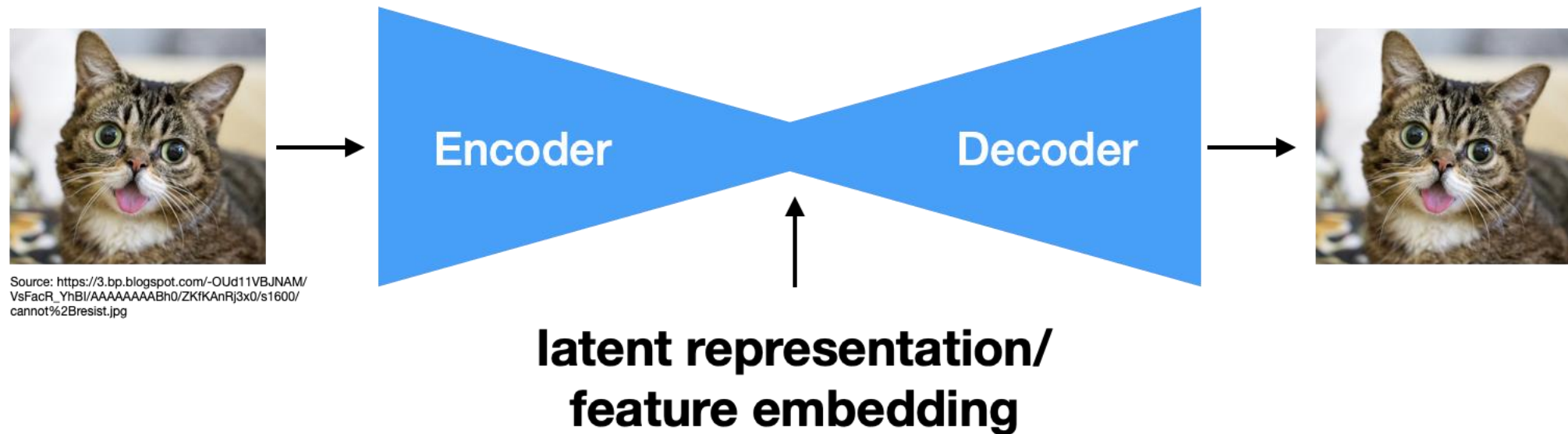


**Source:** Raschka and Mirjalily (2019). Python Machine Learning, 3rd Edition



# Unsupervised Learning

Ex: Representation Learning / Dimensionality Reduction with Autoencoders

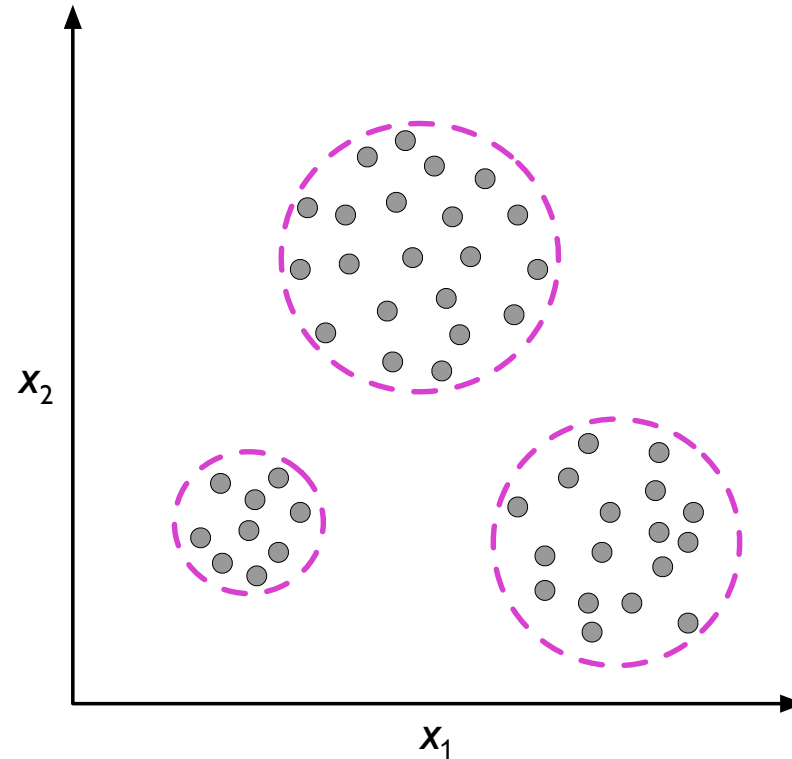


Fun fact: PCA = linear Autoencoder

Source: Raschka and Mirjalily (2019). Python Machine Learning, 3rd Edition

# Unsupervised Learning

Ex: Clustering



**Source:** Raschka and Mirjalily (2019). Python Machine Learning, 3rd Edition

# Reinforcement Learning

## Reinforcement Learning

- > Decision process
- > Reward system
- > Learn series of actions

**Source:** Raschka and Mirjalily (2019). *Python Machine Learning, 3rd Edition*

# Reinforcement Learning

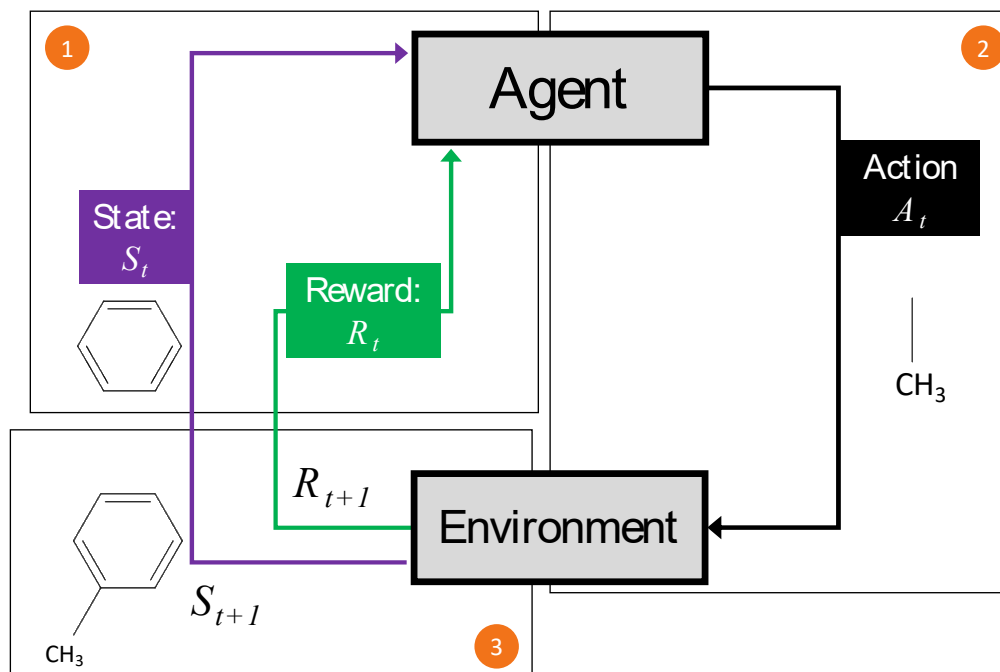
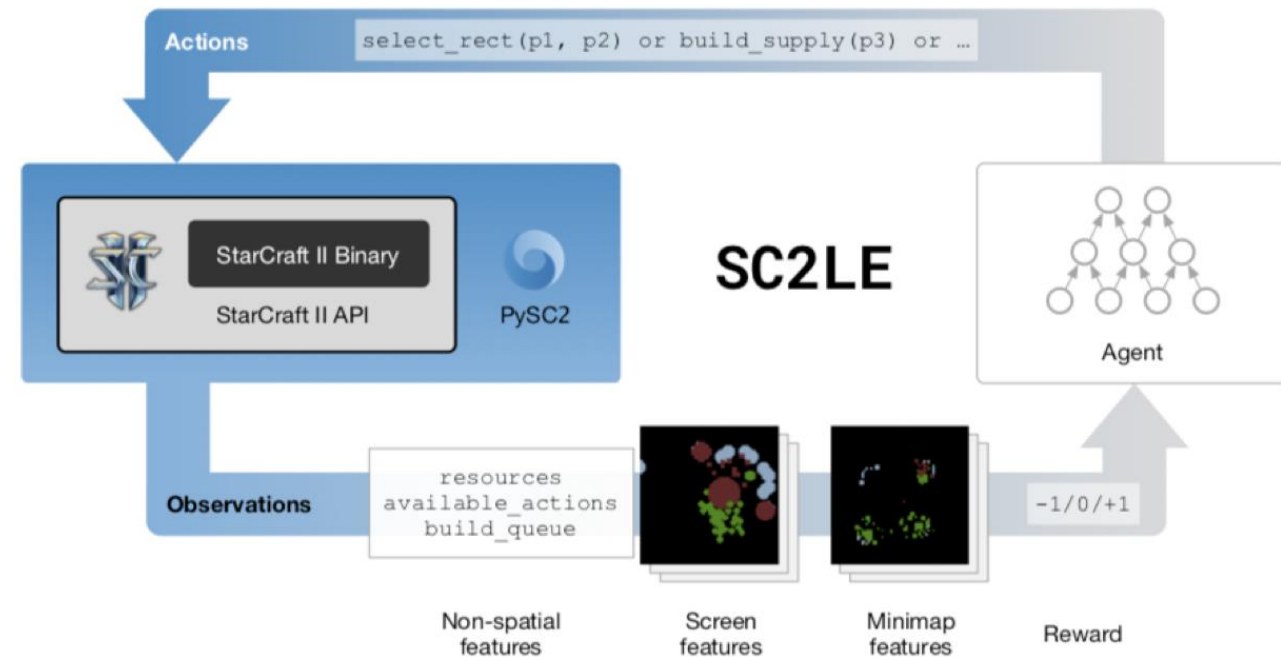


Figure 5: Representation of the basic reinforcement learning paradigm with a simple molecular example. (1) Given a benzene ring (state  $S_t$  at iteration  $t$ ) and some reward value  $R_t$  at iteration  $t$ , (2) the agent selects an action  $A_t$  that adds a methyl group to the benzene ring. (3) The environment considers this information for producing the next state ( $S_{t+1}$ ) and reward ( $R_{t+1}$ ). This cycle repeats until the episode is terminated.

Source: Sebastian Raschka and Benjamin Kaufman (2020)

Machine learning and AI-based approaches for bioactive ligand discovery and GPCR-ligand recognition

# Reinforcement Learning



Vinyals, Oriol, Timo Ewalds, Sergey Bartunov, Petko Georgiev, Alexander Sasha Vezhnevets, Michelle Yeo, Alireza Makhzani et al. "Starcraft II: A new challenge for reinforcement learning." *arXiv preprint arXiv:1708.04782* (2017).

# The 3 Broad Categories of ML

## Supervised Learning

- > Labeled data
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## Unsupervised Learning

- > No labels/targets
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**Source:** Raschka and Mirjalily (2019). *Python Machine Learning, 3rd Edition*

# Semi-Supervised Learning

- Mix between supervised and unsupervised learning
- Some training examples contain outputs, but some don't

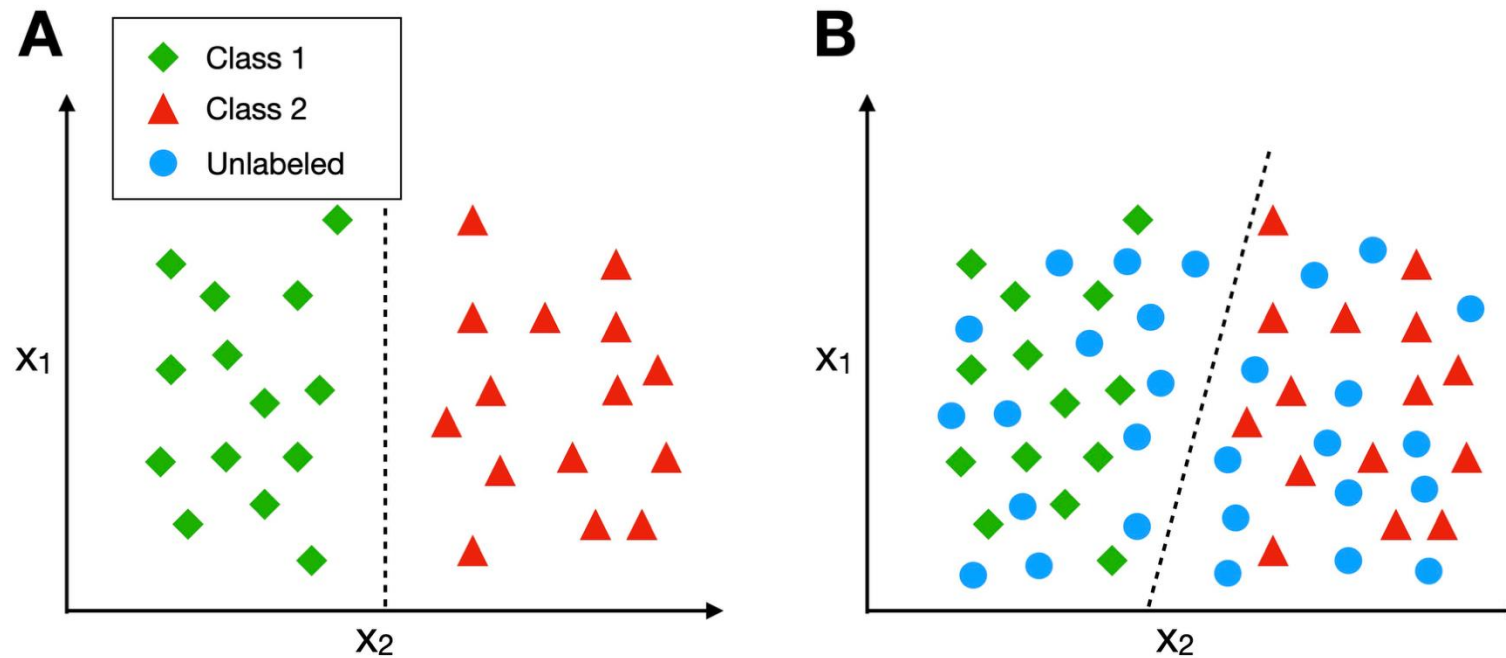
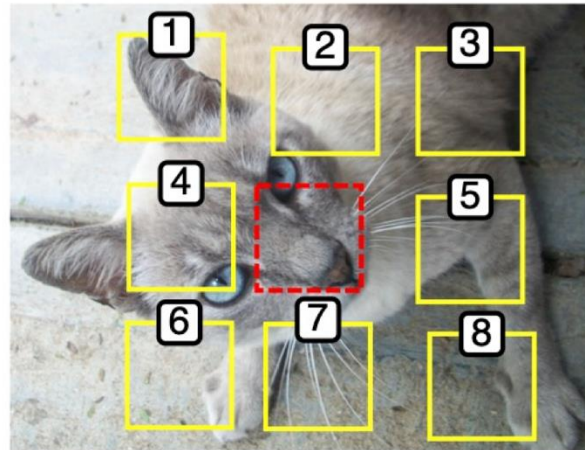


Illustration of semi-supervised learning incorporating unlabeled examples. (A) A decision boundary derived from the labeled training examples only. (B) A decision boundary based on both labeled and unlabeled examples.

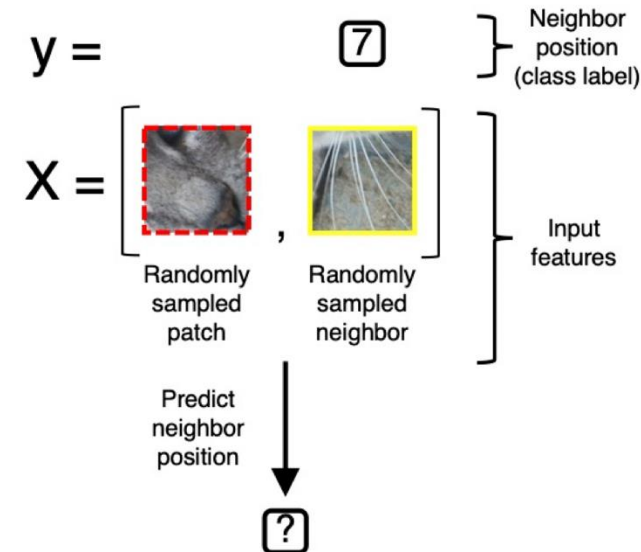
# Self-Supervised Learning

- A process of deriving and using label information directly from the data itself rather than having humans annotating it

A



B



Self-supervised learning via context prediction. (A) A random patch is sampled (red square) along with 9 neighboring patches. (B) Given the random patch and a random neighbor patch, the task is to predict the position of the neighboring patch relative to the center patch (red square).



### **3. Some Necessary Jargon**

# Machine Learning Jargon

- **Training a model** = fitting a model = parameterizing a model = learning from data
- **Training example**, synonymous to training record, training instance, training sample (in some contexts, sample refers to a collection of training examples)
- **Feature**, synonymous to observation, predictor, variable, independent variable, input, attribute, covariate
- **Target**, synonymous to outcome, ground truth, output, response variable, dependent variable, (class) label (in classification)
- **Output / Prediction**, use this to distinguish from targets; here, means output from the model



# Machine Learning Jargon

---

- **Supervised learning**
  - Learning function to map input  $x$  (features) to output  $y$  (targets)
- **Structured data**
  - Databases, spreadsheets/csv files, etc
- **Unstructured data**
  - Features like image pixels, audio signals, text sentences

# Structured vs Unstructured Data

A

Feature vector of the 1st training example

Class label

| Index | Sepal length | Sepal width | Petal length | Petal width | Species        |
|-------|--------------|-------------|--------------|-------------|----------------|
| 1     | 5.1          | 3.5         | 1.4          | 0.2         | Iris-setosa    |
| 2     | 4.9          | 3           | 1.4          | 0.2         | Iris-setosa    |
| 3     | 4.7          | 3.2         | 1.3          | 0.2         | Iris-setosa    |
| ...   | ...          | ...         | ...          | ...         | ...            |
| 150   | 5.9          | 3           | 5.1          | 1.8         | Iris-virginica |

B



# Data Representation

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$$

Feature vector

# Data Representation

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$$

Feature vector

$$\mathbf{X} = \begin{bmatrix} \mathbf{x}_1^T \\ \mathbf{x}_2^T \\ \vdots \\ \mathbf{x}_n^T \end{bmatrix}$$

Feature Matrix / Design Matrix

$$\mathbf{X} = \begin{bmatrix} x_1^{[1]} & x_2^{[1]} & \cdots & x_m^{[1]} \\ x_1^{[2]} & x_2^{[2]} & \cdots & x_m^{[2]} \\ \vdots & \vdots & \ddots & \vdots \\ x_1^{[n]} & x_2^{[n]} & \cdots & x_m^{[n]} \end{bmatrix}$$

Feature Matrix / Design Matrix

$$n = \underline{\hspace{2cm}}$$

## Sepal

# Data Representation (unstructured data; images)

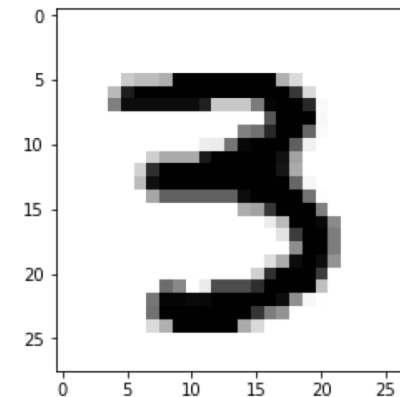
## Convolutional Neural Networks

Image batch dimensions: `torch.Size([128, 1, 28, 28])` ← "NCHW" representation (more on that later)

Image label dimensions: `torch.Size([128])`

```
print(images[0].size())
torch.Size([1, 28, 28])
```

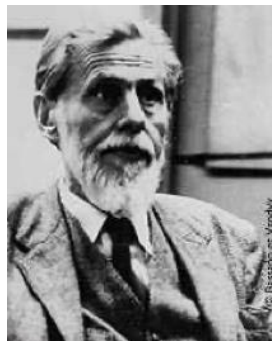
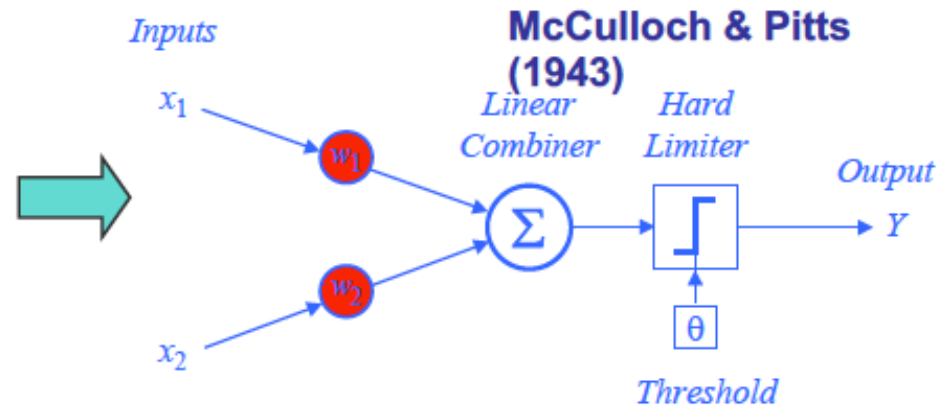
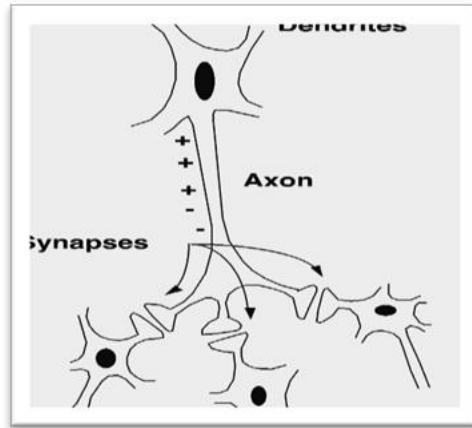
```
images[0]
tensor([[[[0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000,
          0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000,
          0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000,
          0.0000, 0.0000, 0.0000, 0.0000],
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          0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000,
          0.0000, 0.0000, 0.0000, 0.0000]]]])
```





## **4. The building blocks of Deep Learning**

# McCulloch & Pitt's neuron model (1943)



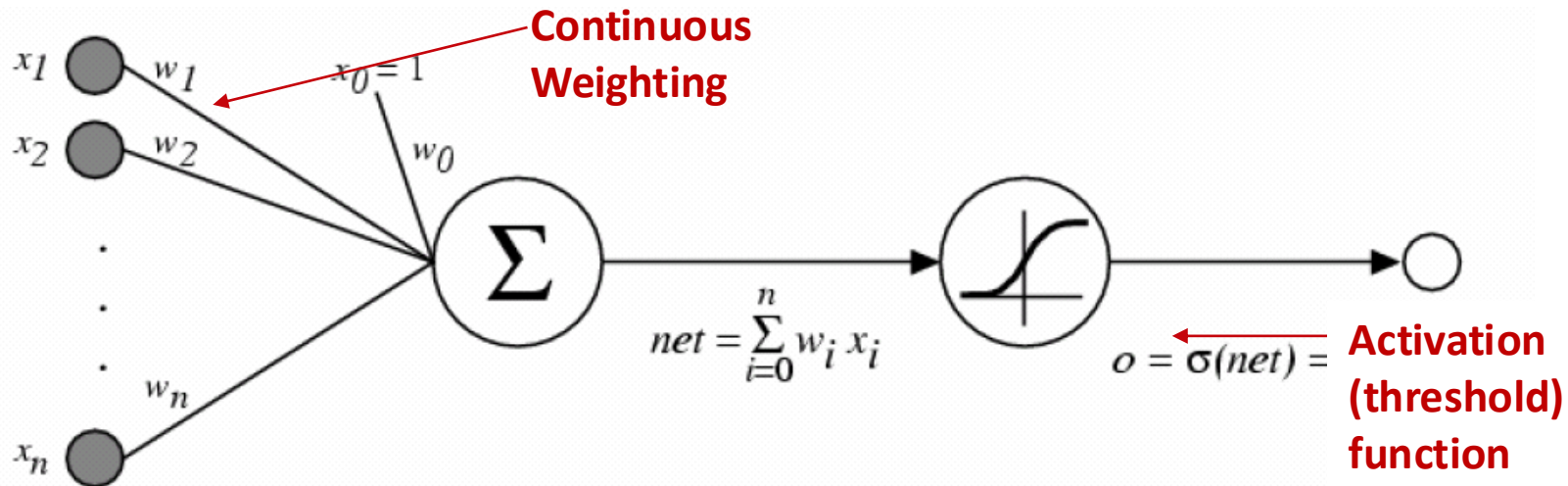
Warren McCulloch



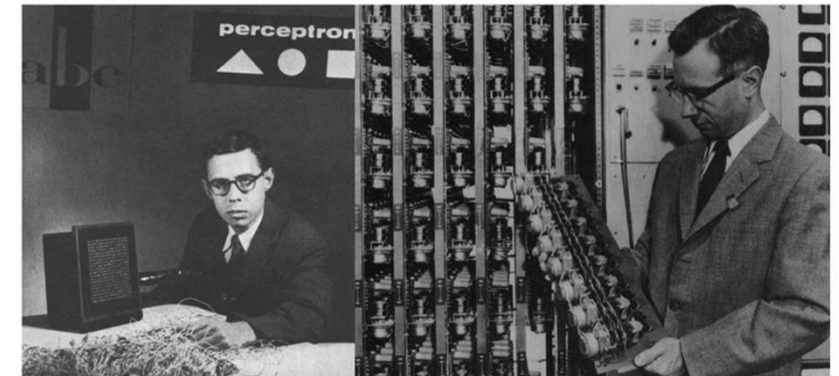
Walter Pitts

# Rosenblatt's Perceptron

Rosenblatt, F. (1957). *The perceptron, a perceiving and recognizing automaton*. Project Para. Cornell Aeronautical Laboratory.



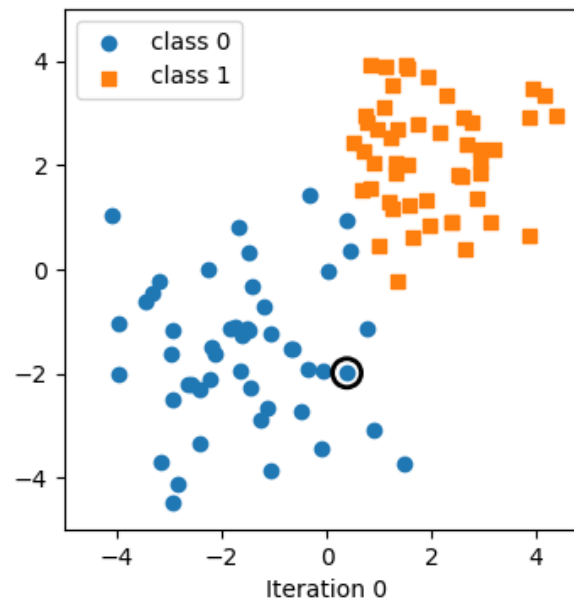
Generalizes MP neurons a bit...



Source: <http://www.enzyklopaedie-der-wirtschaftsinformatik.de/wi-enzyklopaedie/Members/wilex4/Rosen-2.jpg>

# Perceptron Learning Algorithm

- Assume binary classification task
- Perceptron finds decision boundary if classes are separable



[animated GIF]

Code at <https://github.com/rasbt/stat453-deep-learning-ss20/blob/master/L03-perceptron/code/perceptron-animation.ipynb>

# Perceptron Learning Algorithm (pseudocode)

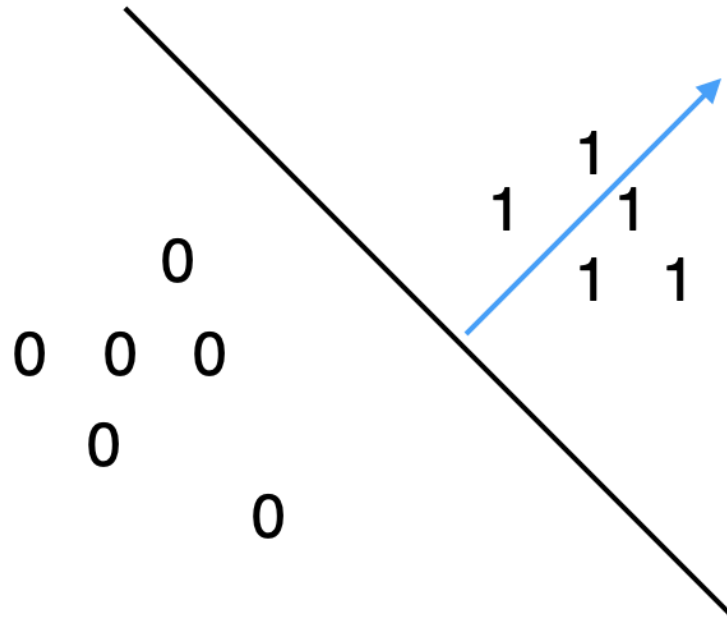
Let

$$\mathcal{D} = (\langle \mathbf{x}^{[1]}, y^{[1]} \rangle, \langle \mathbf{x}^{[2]}, y^{[2]} \rangle, \dots, \langle \mathbf{x}^{[n]}, y^{[n]} \rangle) \in (\mathbb{R}^m \times \{0, 1\})^n$$

1. Initialize  $\mathbf{w} := \mathbf{0}^m$  (assume weight incl. bias)
2. For every training epoch:
  1. For every  $\langle \mathbf{x}^{[i]}, y^{[i]} \rangle \in D$ :
    1.  $\hat{y}^{[i]} := \sigma(\mathbf{x}^{[i]T} \mathbf{w})$  ← Only -0 or 1
    2.  $err := (y^{[i]} - \hat{y}^{[i]})$  ← Only -1, 0, or 1
    3.  $\mathbf{w} := \mathbf{w} + err \times \mathbf{x}^{[i]}$

# Perceptron Geometric Intuition

Decision boundary



Weight vector is perpendicular to the boundary. Why?

Remember,

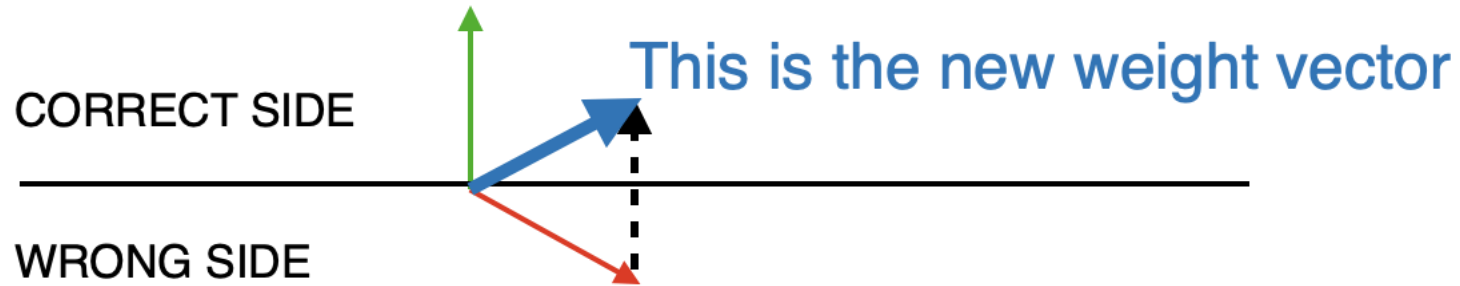
$$\hat{y} = \begin{cases} 0, & \mathbf{w}^T \mathbf{x} \leq 0 \\ 1, & \mathbf{w}^T \mathbf{x} > 0 \end{cases}$$

$$\mathbf{w}^T \mathbf{x} = \|\mathbf{w}\| \cdot \|\mathbf{x}\| \cdot \underbrace{\cos(\theta)}$$

So this needs to be 0 at the boundary, and it is zero at  $90^\circ$

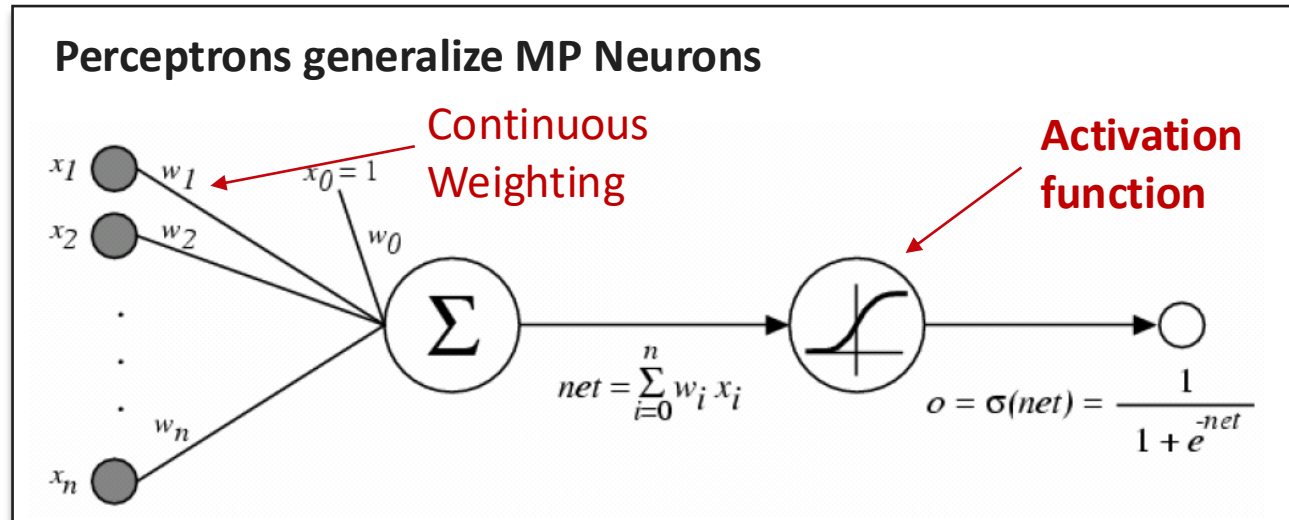
# Perceptron Geometric Intuition: Learning

input vector for an example with label 1



For this weight vector, we make a wrong prediction;  
hence, we update

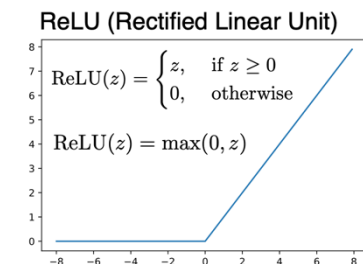
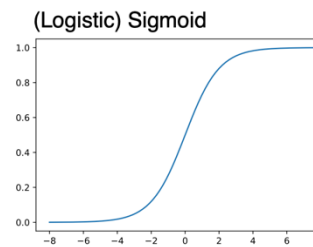
# Beyond Rosenblatt's Perceptron



threshold function → Classic Rosenblatt Perceptron

sigmoid → DL “Perceptron” / sigmoid unit

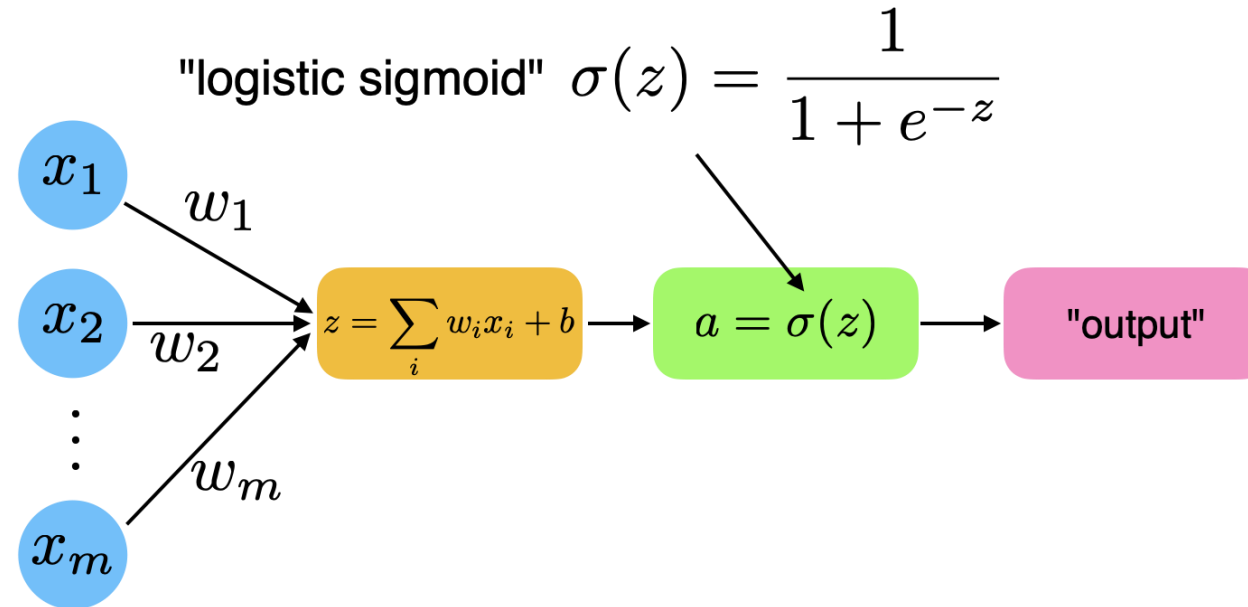
- Many activation functions:
  - Threshold function (perceptron, 1950+)
  - Sigmoid function (before 2000)
  - ReLU function (popular since CNNs)
  - Many variants of ReLU, e.g. leaky ReLU, GeLU





# Sigmoid unit: Logistic regression gives an optimizer

- For binary classes  $y \in \{0, 1\}$



# Sigmoid unit: Logistic regression gives an optimizer

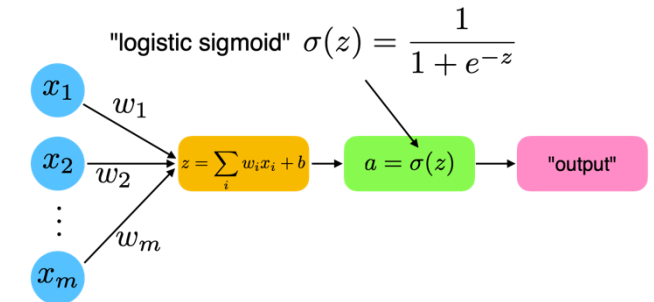
- Given the output:

$$h(\mathbf{x}) = \sigma(\mathbf{w}^\top \mathbf{x} + b)$$

- We compute the probability as

$$P(y|\mathbf{x}) = \begin{cases} h(\mathbf{x}) & \text{if } y = 1 \\ 1 - h(\mathbf{x}) & \text{if } y = 0 \end{cases}$$

$$P(y|\mathbf{x}) = a^y (1 - a)^{(1-y)}$$



Recall Bernoulli distribution...


# Sigmoid unit: Logistic regression gives an optimizer

- Given the probability:

$$P(y|\mathbf{x}) = a^y (1 - a)^{(1-y)}$$

- Under MLE estimation, we would like to maximize the multi-sample likelihood:

$$P(y^{[1]}, \dots, y^{[n]} | \mathbf{x}^{[1]}, \dots, \mathbf{x}^{[n]}) = \prod_{i=1}^n P(y^{[i]} | \mathbf{x}^{[i]})$$

$$= \prod_{i=1}^n \left( \sigma(z^{(i)}) \right)^{y^{(i)}} \left( 1 - \sigma(z^{(i)}) \right)^{1-y^{(i)}}$$


Likelihood

# Sigmoid unit: Logistic regression gives an optimizer

$$P(y^{[1]}, \dots, y^{[n]} | \mathbf{x}^{[1]}, \dots, \mathbf{x}^{[n]}) = \underbrace{\prod_{i=1}^n \left( \sigma(z^{(i)}) \right)^{y^{(i)}} \left( 1 - \sigma(z^{(i)}) \right)^{1-y^{(i)}}}_{\text{Likelihood}}$$

- We are going to optimize via gradient descent, so let's apply the logarithm to separate components:

$$\begin{aligned} l(\mathbf{w}) &= \log L(\mathbf{w}) \\ &= \underbrace{\sum_{i=1}^n \left[ y^{(i)} \log(\sigma(z^{(i)})) + (1 - y^{(i)}) \log(1 - \sigma(z^{(i)})) \right]}_{\text{Log-Likelihood}} \end{aligned}$$

# Sigmoid unit: Logistic regression gives an optimizer

$$\frac{\partial \mathcal{L}}{\partial w_j} = \frac{\partial \mathcal{L}}{\partial a} \frac{da}{dz} \frac{\partial z}{\partial w_j}$$

$$\frac{\partial \mathcal{L}}{\partial a} = \frac{a - y}{a - a^2}$$

$$\frac{da}{dz} = \frac{e^{-z}}{(1 + e^{-z})^2} = a \cdot (1 - a)$$

$$\frac{\partial z}{\partial w_j} = x_j$$

$$\frac{\partial \mathcal{L}}{\partial z} = a - y$$

$$\frac{\partial \mathcal{L}}{\partial w_j} = (a - y)x_j$$

# Logistic Regression: Gradient Descent learning Rule

## Stochastic gradient descent:

1. Initialize  $\mathbf{w} := \mathbf{0} \in \mathbb{R}^m$ ,  $b := 0$

2. For every training epoch:

A. For every  $\langle \mathbf{x}^{[i]}, y^{[i]} \rangle \in \mathcal{D}$

(a)  $\hat{y}^{[i]} := \sigma(\mathbf{x}^{[i]T} \mathbf{w} + b)$

(b)  $\nabla_{\mathbf{w}} \mathcal{L} = -(y^{[i]} - \hat{y}^{[i]}) \mathbf{x}^{[i]}$   
 $\nabla_b \mathcal{L} = -(y^{[i]} - \hat{y}^{[i]})$

(c)  $\mathbf{w} := \mathbf{w} + \eta \times (-\nabla_{\mathbf{w}} \mathcal{L})$   
 $b := b + \eta \times \underbrace{(-\nabla_b \mathcal{L})}_{\text{negative gradient}}$

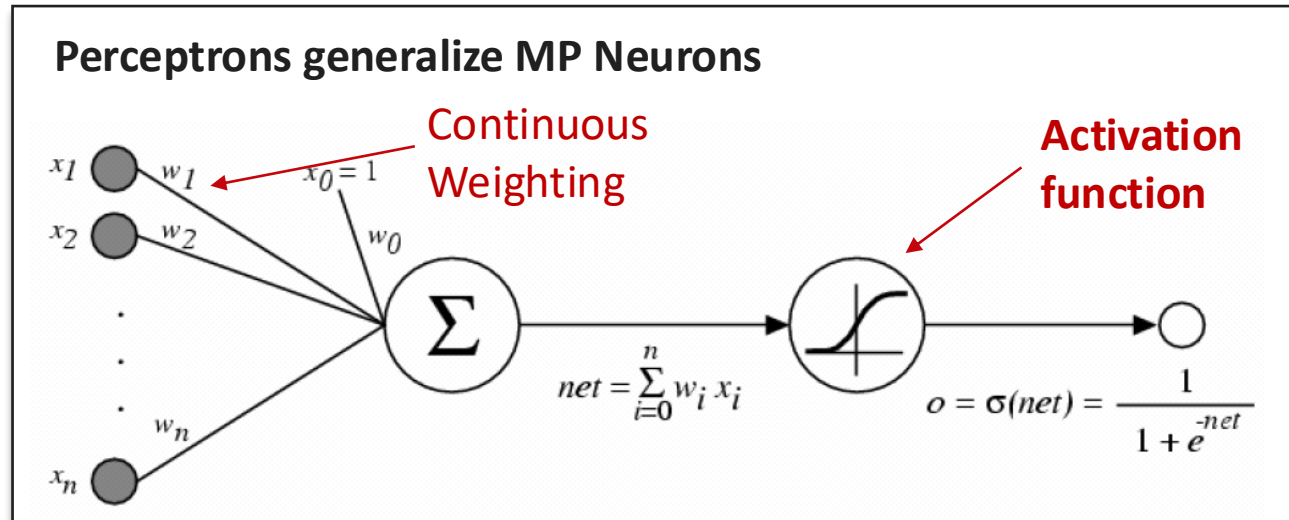
learning rate

negative gradient

Note

$$a - y \Leftrightarrow -(y^{[i]} - \hat{y}^{[i]})$$

# Beyond Rosenblatt's Perceptron

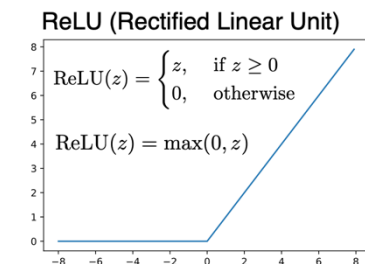
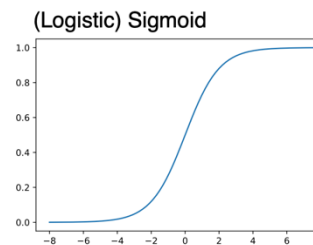


threshold function → Classic Rosenblatt Perceptron

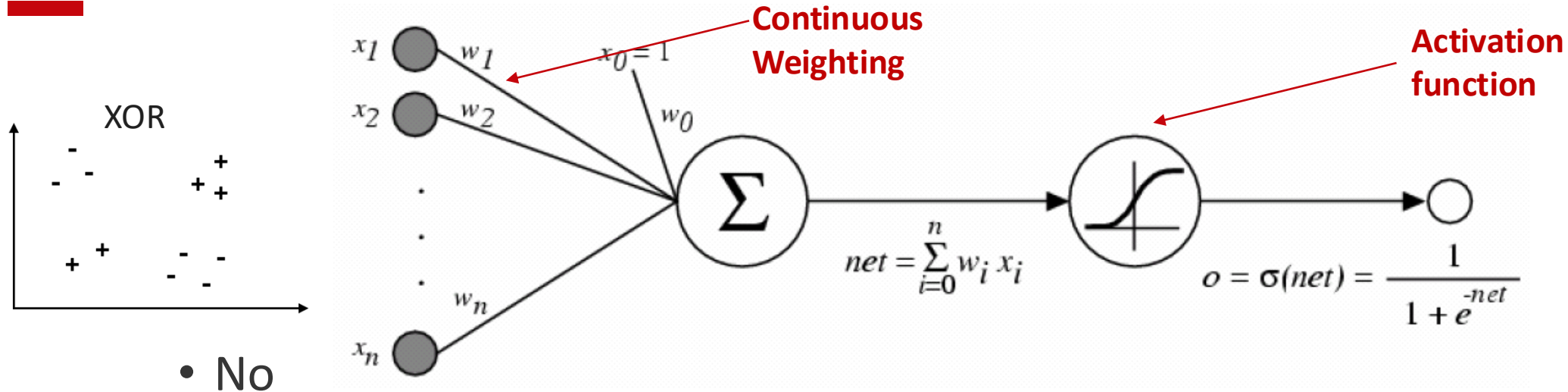
sigmoid → DL “Perceptron” / sigmoid unit

Gradient Descent

- Many activation functions:
  - Threshold function (perceptron, 1950+)
  - Sigmoid function (before 2000)
  - ReLU function (popular since CNNs)
  - Many variants of ReLU, e.g. leaky ReLU, GeLU



# Can a Perceptron represent XOR?

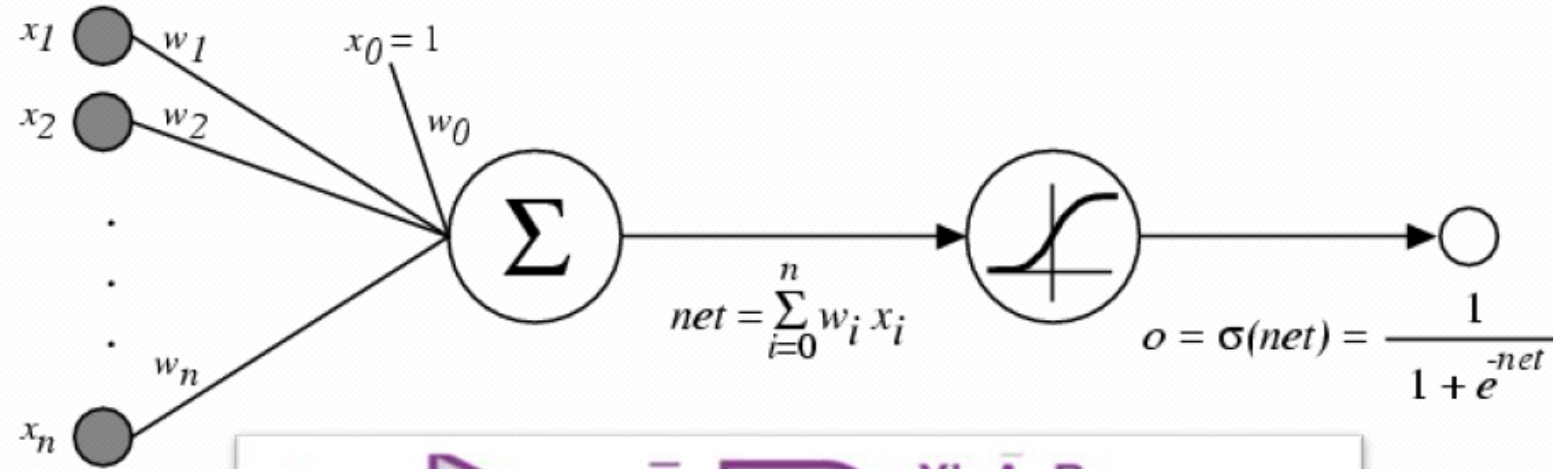


- If there were, then there would be constants  $w_1$  and  $w_2$  such that:
  - When  $x_1 = x_2$ , then  $\sigma(w_1 x_1 + w_2 x_2) < \theta$
  - When  $x_1 \neq x_2$ , then  $\sigma(w_1 x_1 + w_2 x_2) \geq \theta$
  - Let  $x_1 = 1, x_2 = 0$ 
    - Eq. (1):  $\sigma(w_1) \geq \theta$
  - Let  $x_1 = 0, x_2 = 1$ 
    - Eq. (2):  $\sigma(w_2) \geq \theta$
  - Let  $x_1 = 1, x_2 = 1$ :
    - Eq. (3):  $\sigma(w_1 + w_2) < \theta$

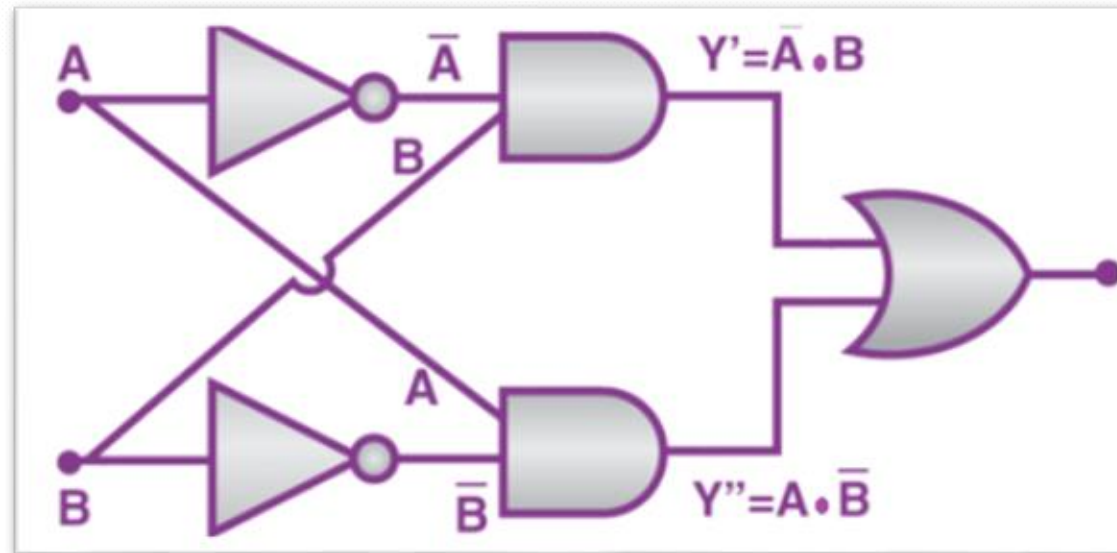
**Eq. (1) + Eq. (2) contradicts Eq. (3)**



# An XOR Logic Gate



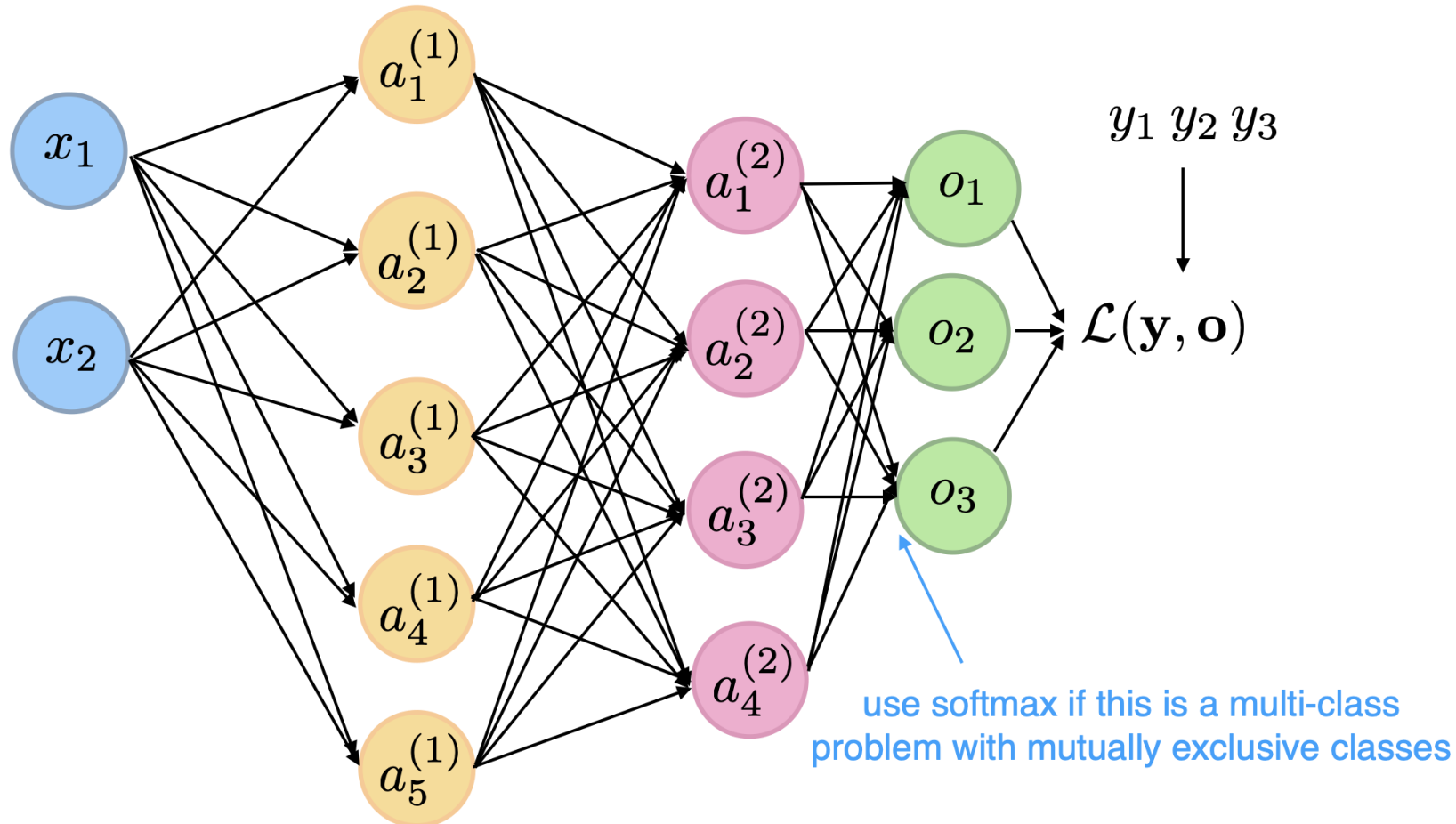
Multi-layer Perceptron?



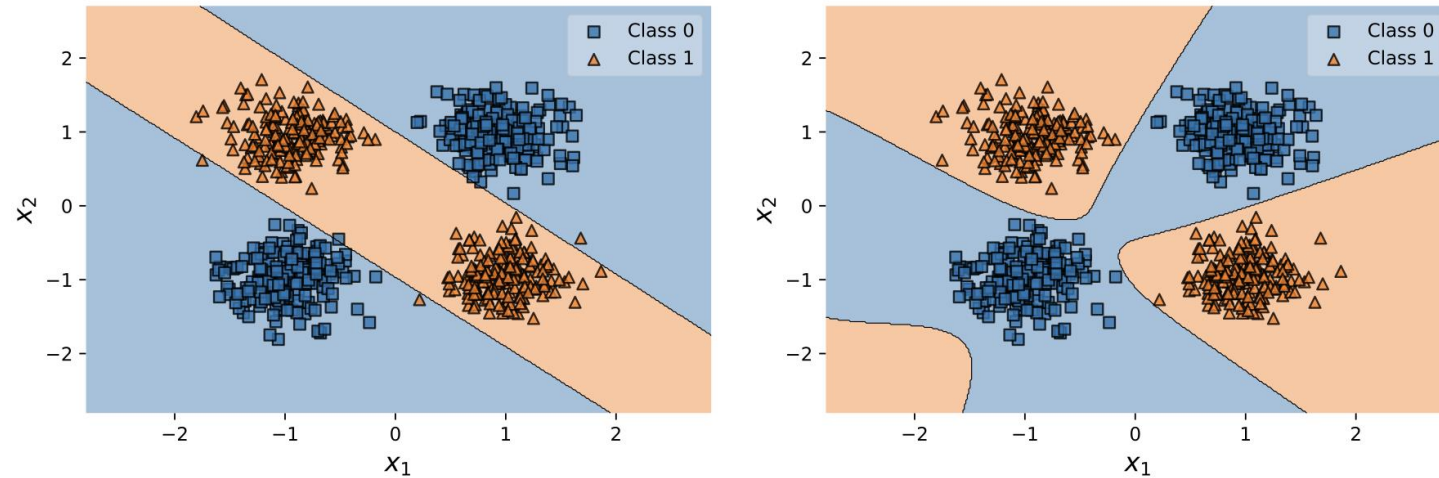
<https://byjus.com/jee/basic-logic-gates/>

# Multilayer Perceptron

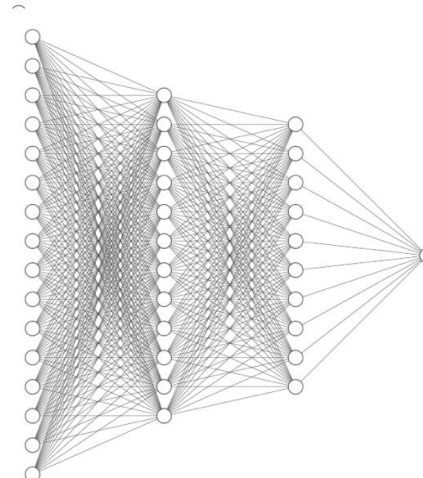
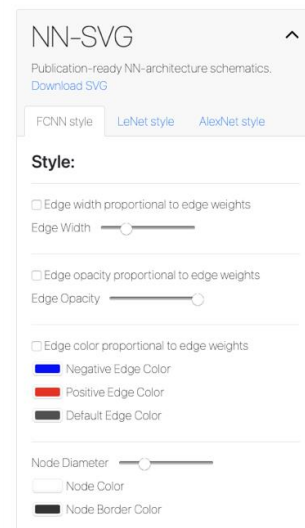
- Computation Graph with Multiple Fully-Connected Layers



# Multilayer Perceptrons Can Solve XOR



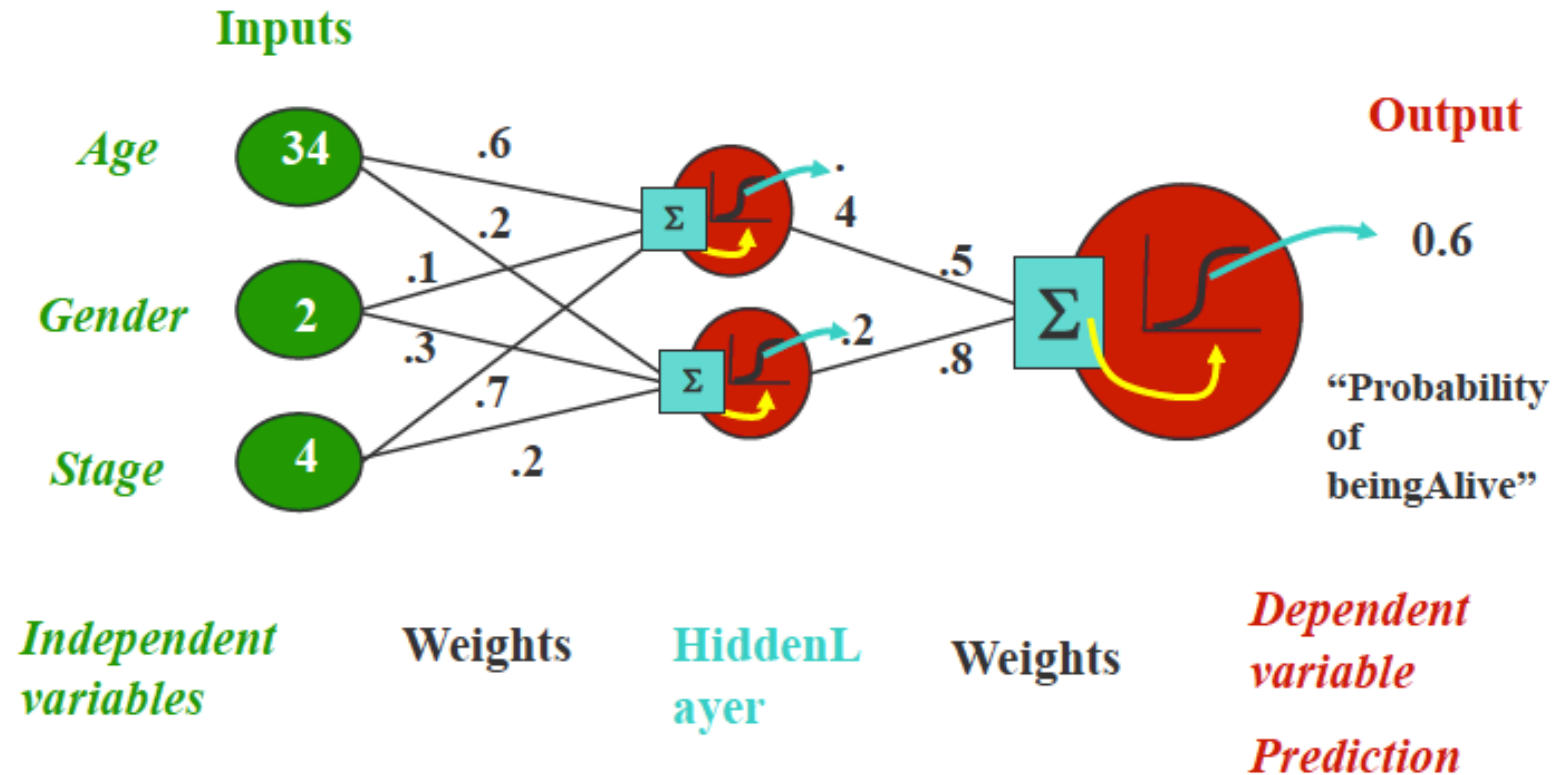
*Decision boundaries of two different multilayer perceptrons on simulated data solving the XOR problem*



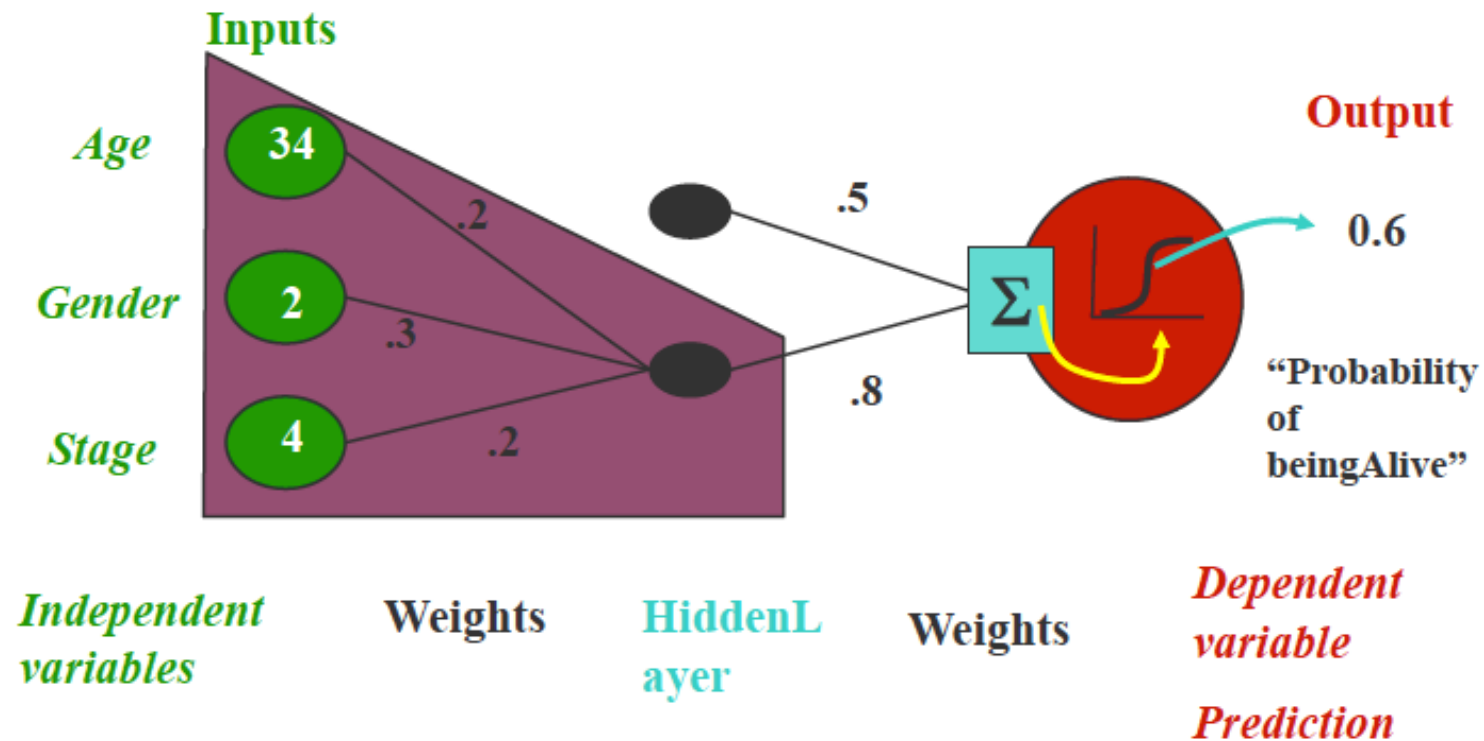
<https://alexlenail.me/NN-SVG/index.html>

# Multi-Layer Perceptrons (MLPs)

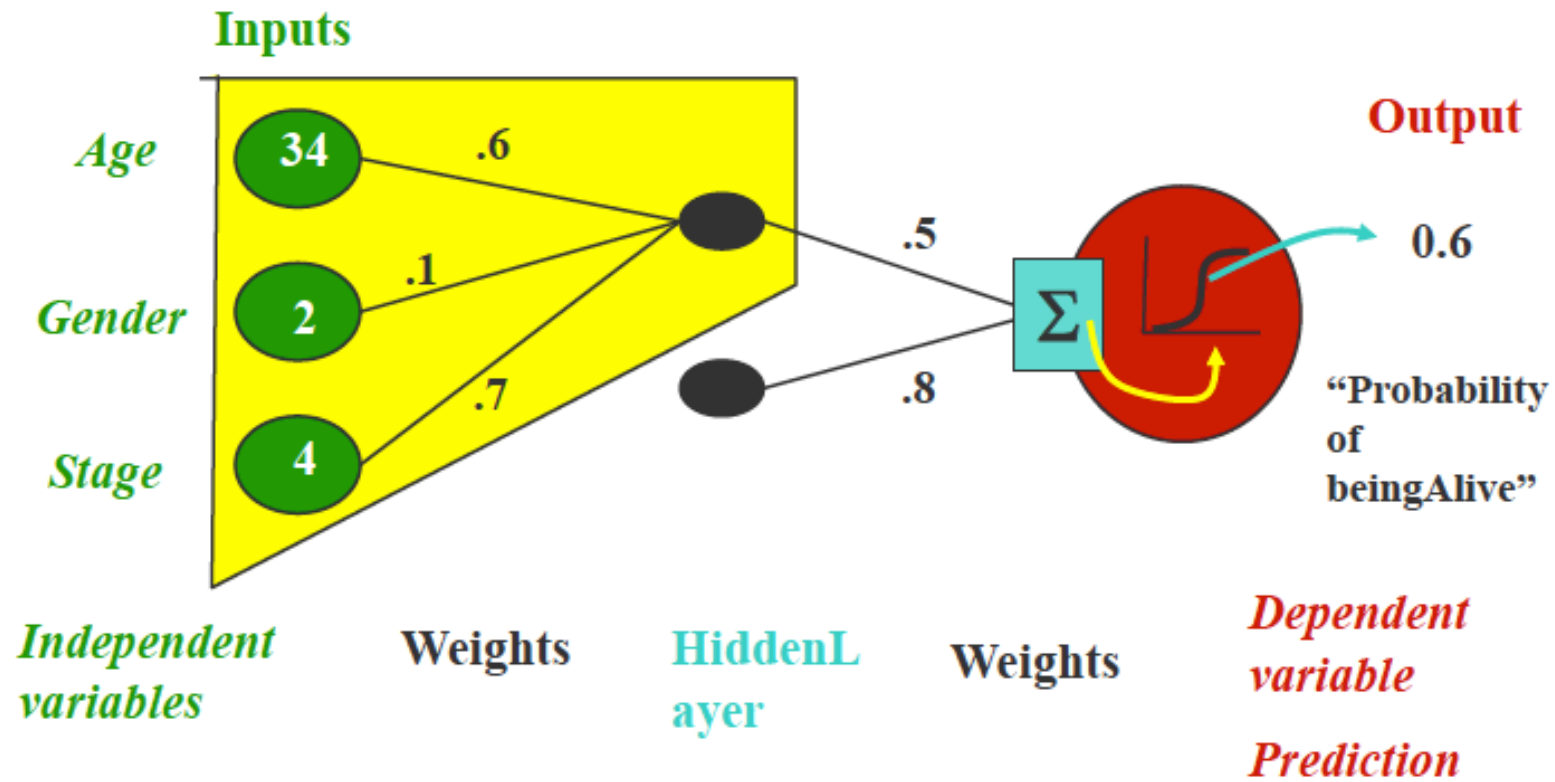
aka Multi-layer Neural Networks



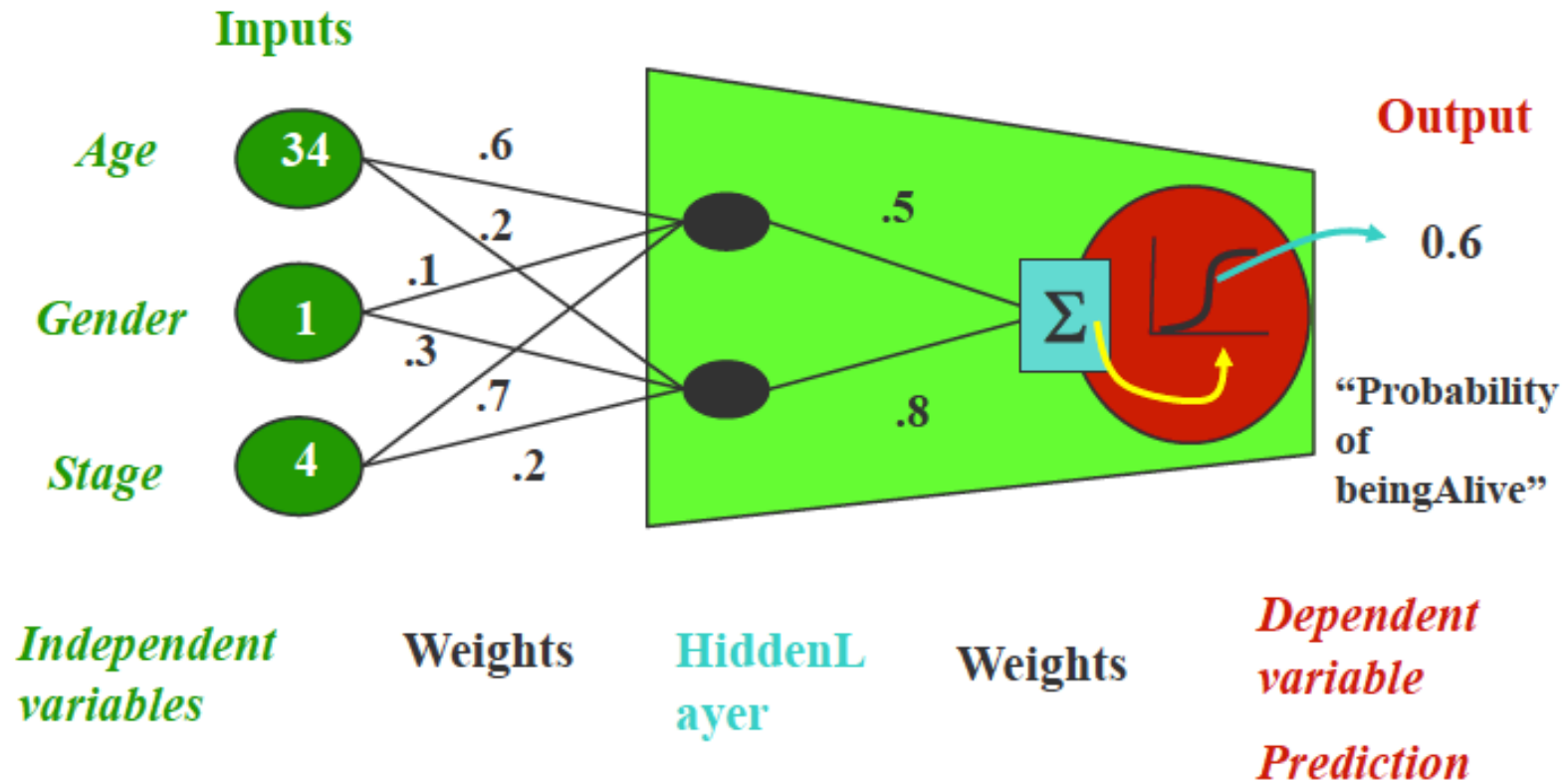
# “Combined Logistic Models”



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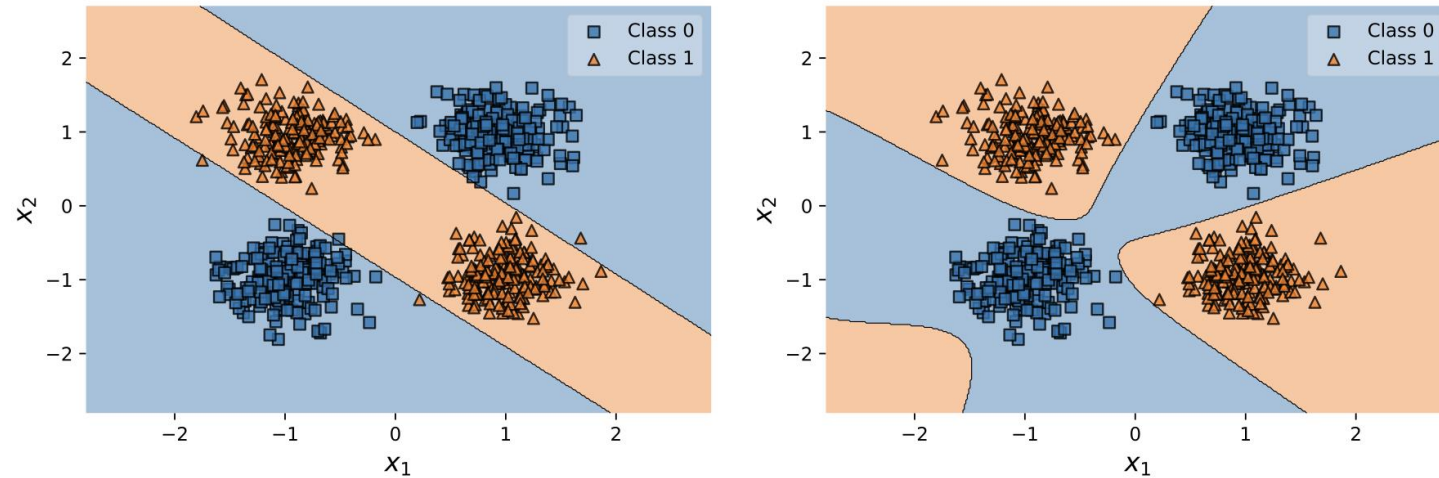


# “Combined Logistic Models”

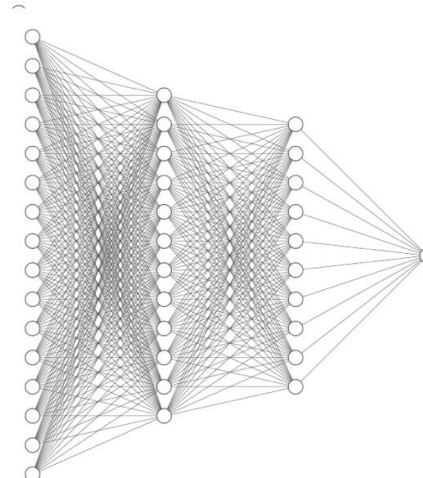
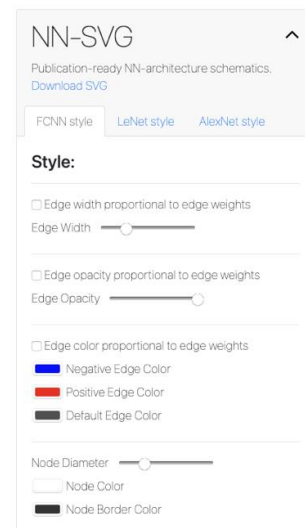




# Multilayer Neural Networks Can Solve XOR



*Decision boundaries of two different multilayer perceptrons on simulated data solving the XOR problem*



<https://alexlenail.me/NN-SVG/index.html>



# A new problem: Training

- How can we train a multilayer model?
  - No targets / ground truth for the hidden nodes
- Solution: Backpropagation
  - Independently formulated many times
    - <http://people.idsia.ch/~juergen/who-invented-backpropagation.html>
  - Rumelhart and Hinton (1986) showed that it really works
    - Rumelhart, D. E., Hinton, G. E., & Williams, R. J. (1986). *Learning representations by back-propagating errors*. *Nature*, 323(6088), 533.

In late 1985, I actually had a deal with Dave Rumelhart that I would write a short paper about backpropagation, which was his idea, and he would write a short paper about autoencoders, which was my idea. It was always better to have someone who didn't come up with the idea write the paper because he could say more clearly what was important.

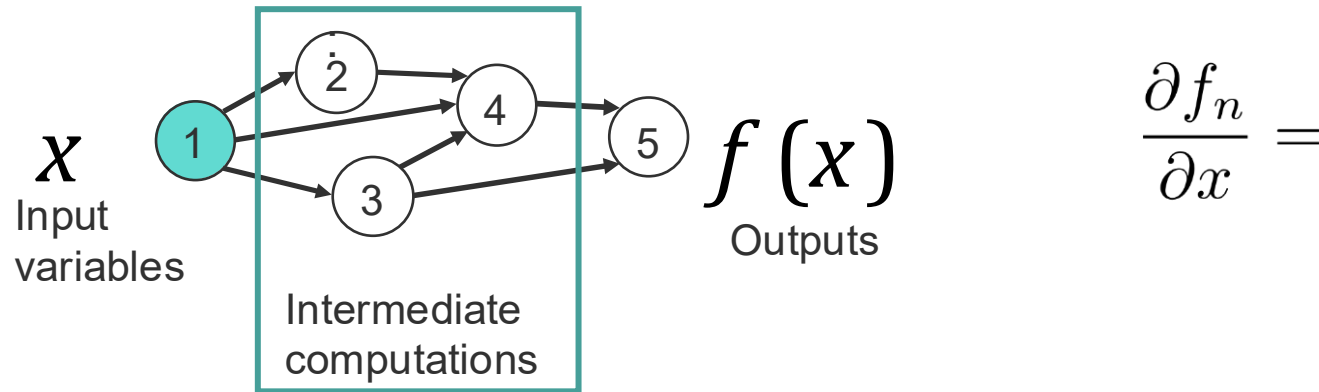
So I wrote the short paper about backpropagation, which was the *Nature* paper that came out in 1986, but Dave still hasn't written the short paper about autoencoders. I'm still waiting.

What he did do was tell Dave Zinzer about the idea of autoencoders and

## 5. Training Deep Models

# Backpropagation

- Neural networks are function compositions that can be represented as computation graphs:



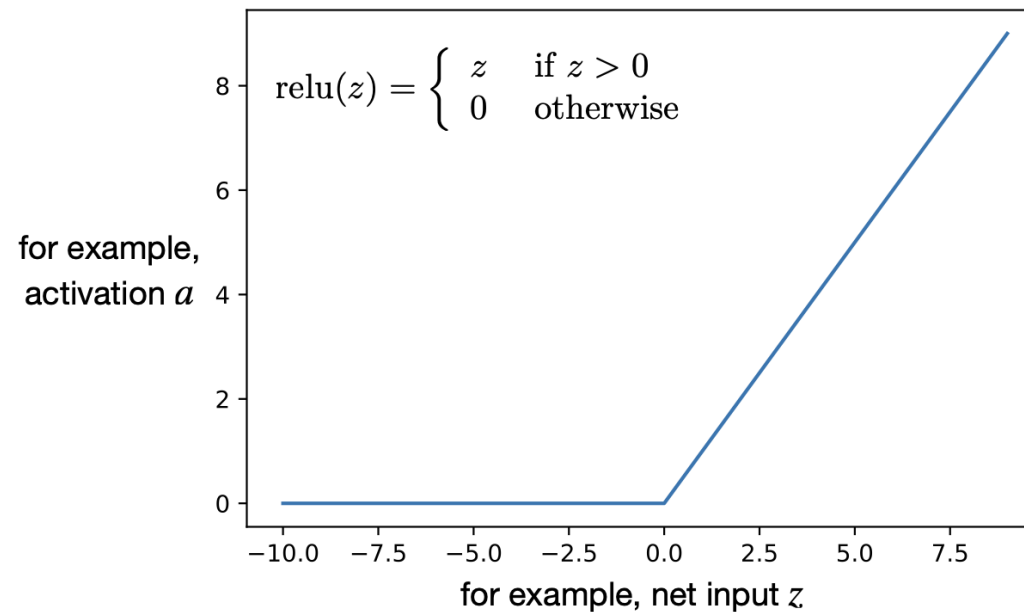
- By applying the chain rule, and working in reverse order, we get:

$$\frac{\partial f_n}{\partial x} = \sum_{i_1 \in \pi(n)} \frac{\partial f_n}{\partial f_{i_1}} \frac{\partial f_{i_1}}{\partial x} = \sum_{i_1 \in \pi(n)} \frac{\partial f_n}{\partial f_{i_1}} \sum_{i_2 \in \pi(i_1)} \frac{\partial f_{i_1}}{\partial f_{i_2}} \frac{\partial f_{i_2}}{\partial x} = \dots$$

# Computation graphs: ReLU

Suppose we have the following activation function:

$$a(x, w, b) = \text{relu}(w \cdot x + b)$$



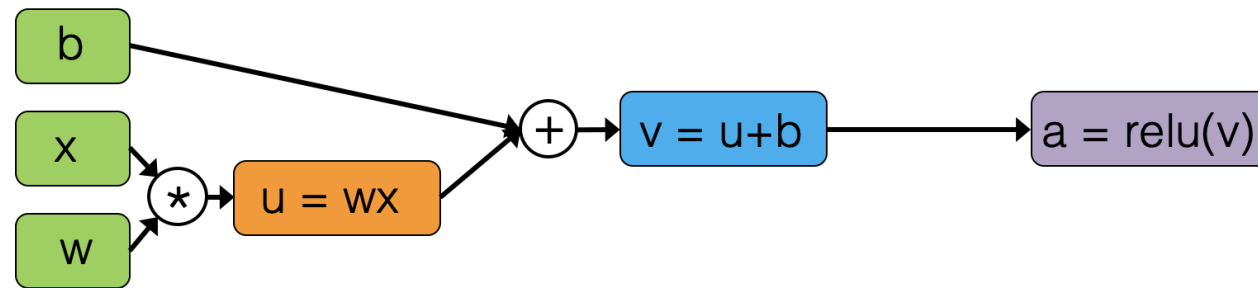
**ReLU = Rectified Linear Unit**

(prob. the most commonly used activation function in DL)

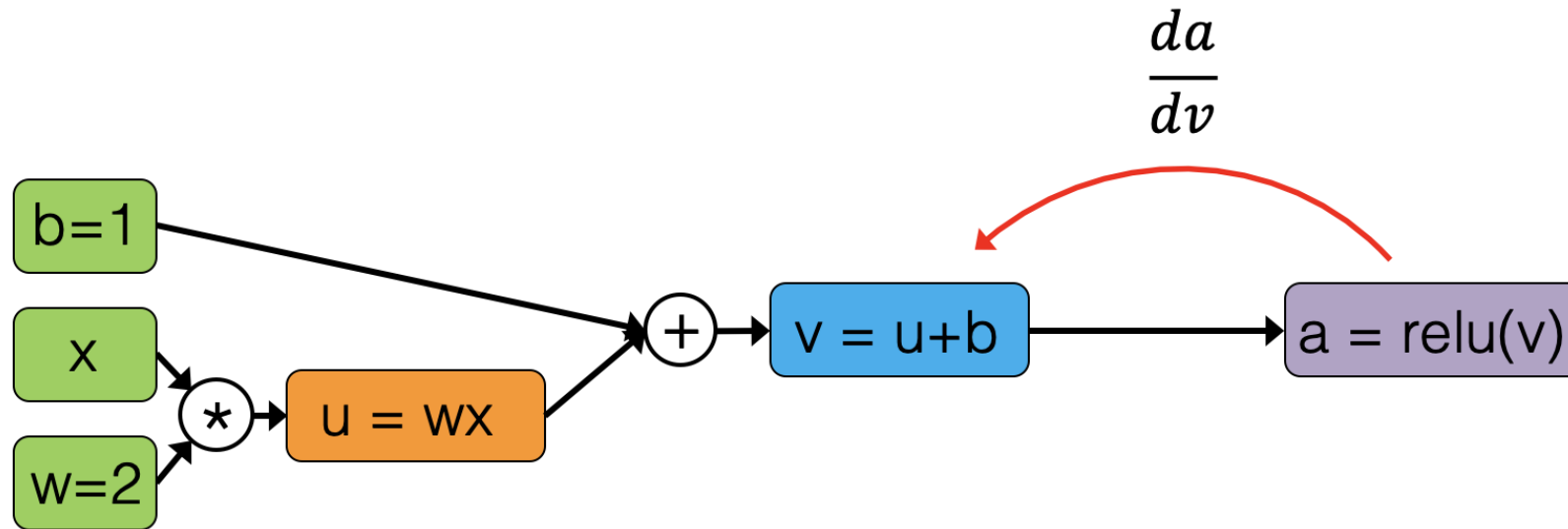
# Computation graphs: ReLU

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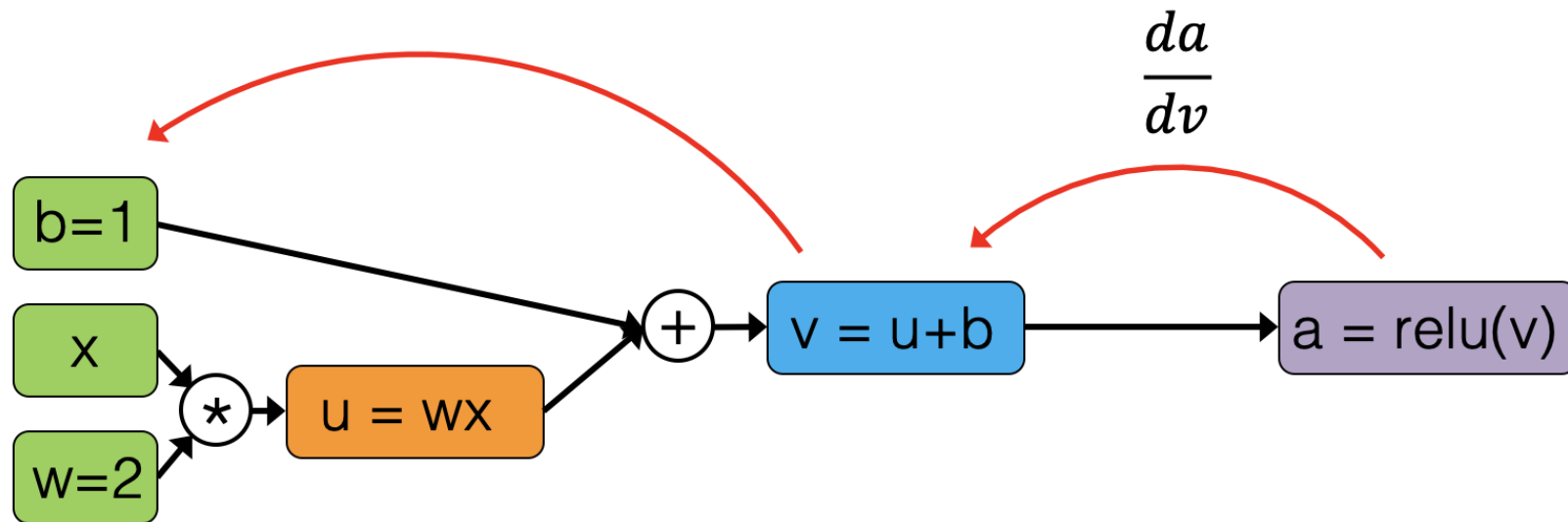
$\underbrace{\quad}_{u}$   
 $\underbrace{\quad}_{v}$



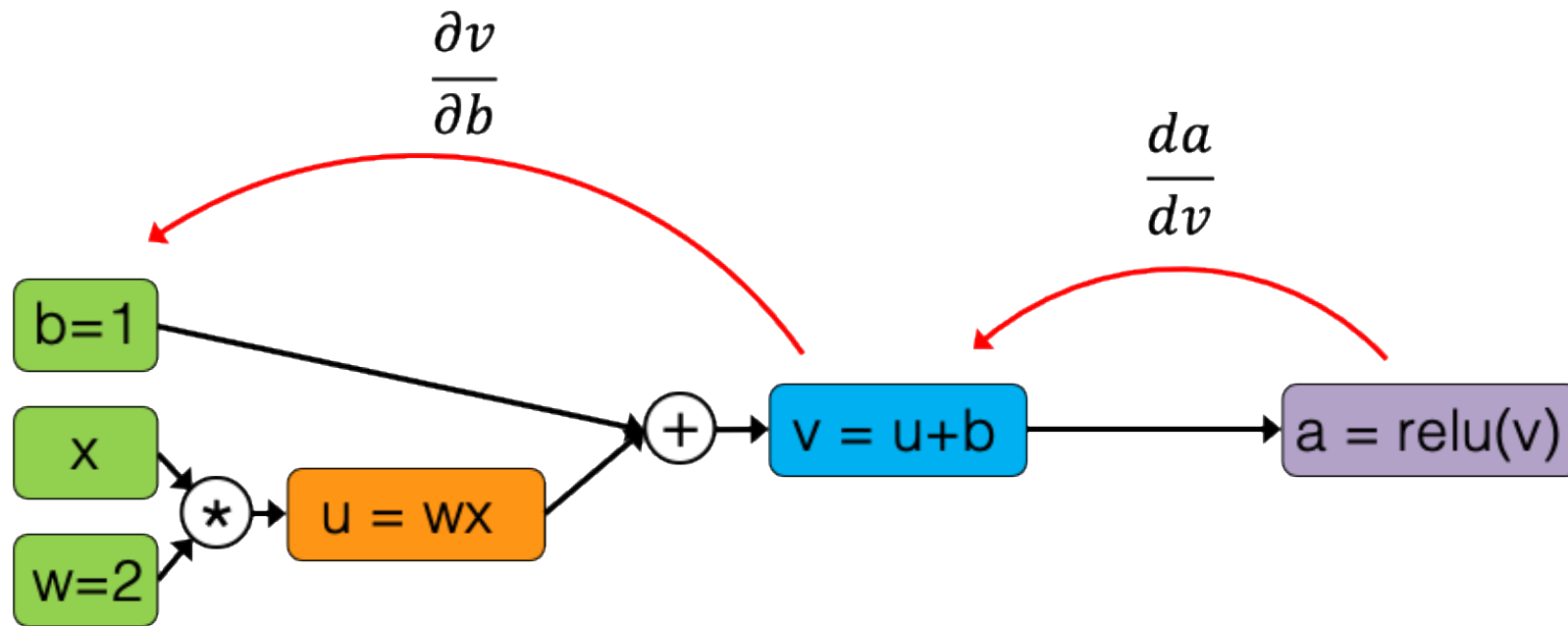
# Computation graphs: ReLU



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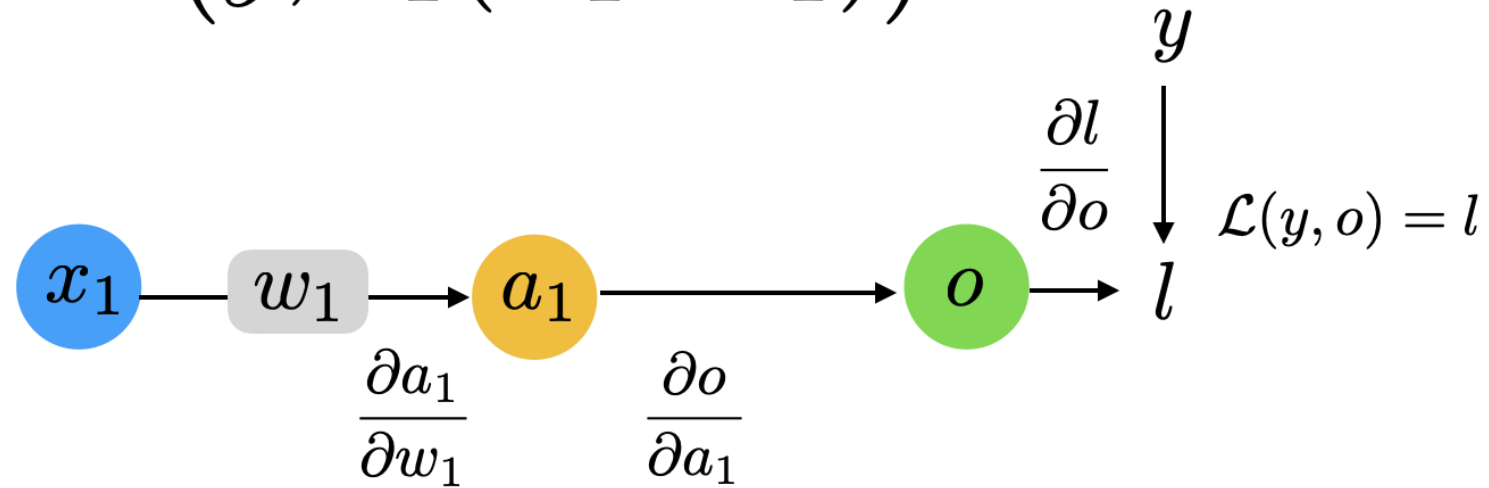
# Computation graphs: ReLU





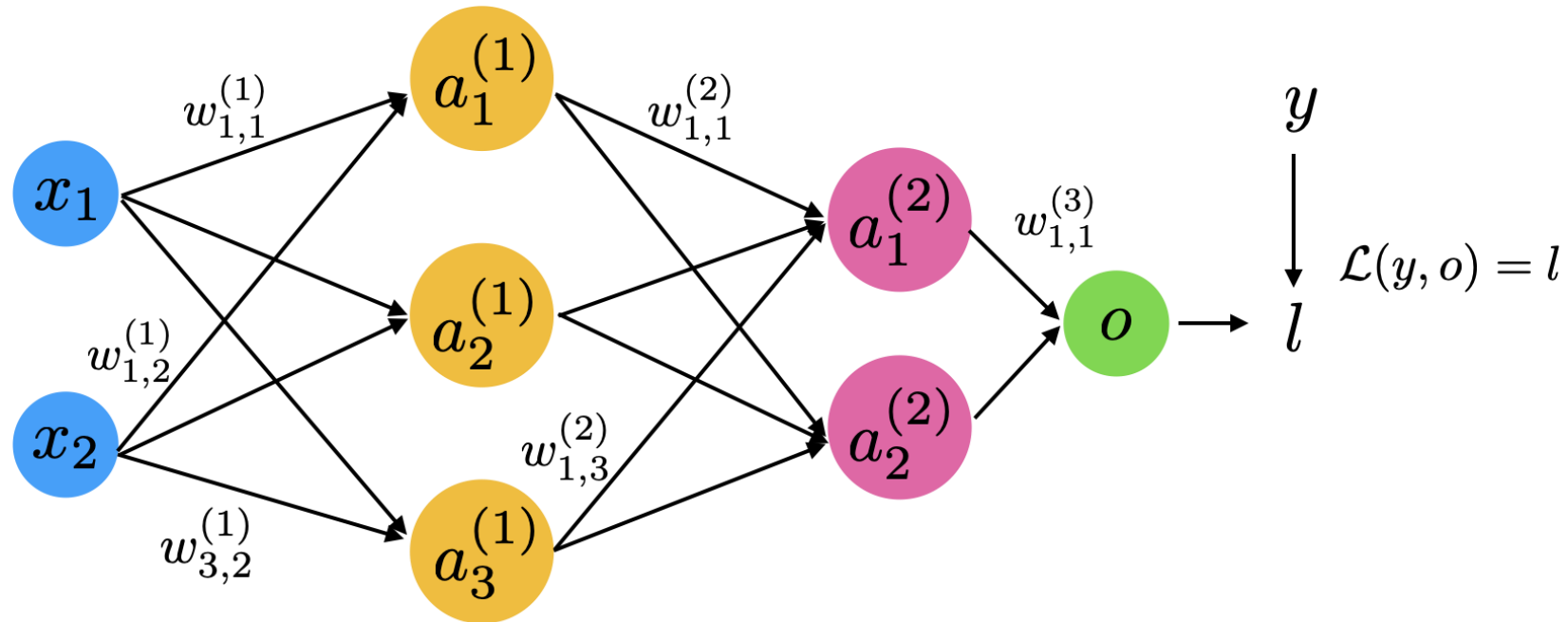
# Computation graphs: Single-path

$$\mathcal{L}(y, \sigma_1(w_1 \cdot x_1))$$



$$\frac{\partial l}{\partial w_1} = \frac{\partial l}{\partial o} \cdot \frac{\partial o}{\partial a_1} \cdot \frac{\partial a_1}{\partial w_1} \quad (\text{univariate chain rule})$$

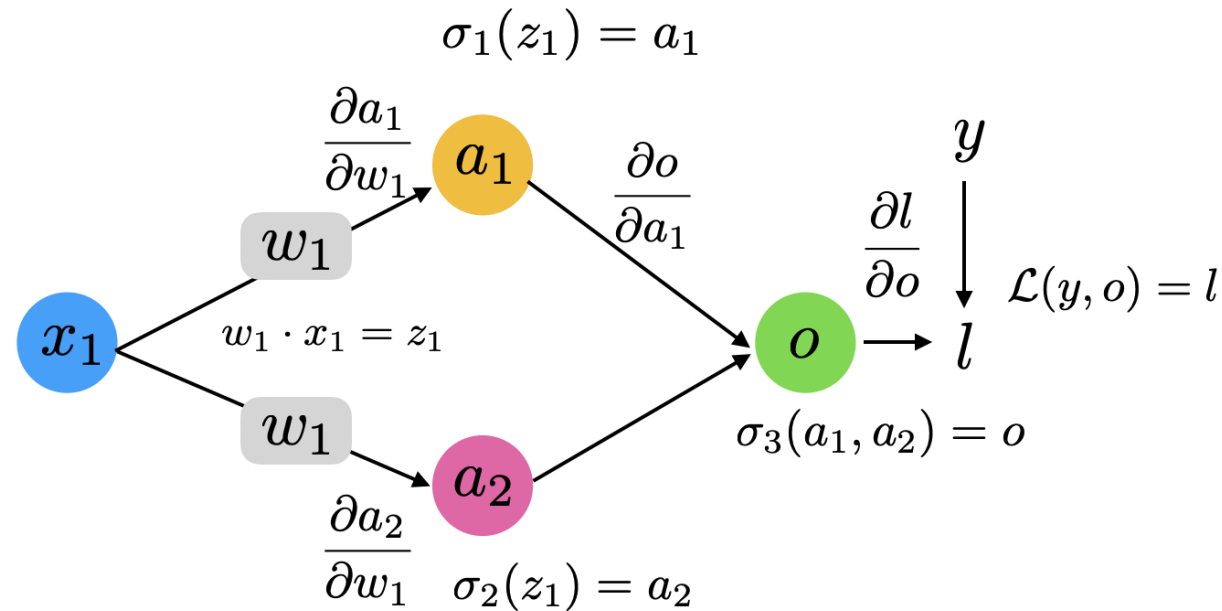
# Computation graphs: Fully-Connected Layer



$$\begin{aligned} \frac{\partial l}{\partial w_{1,1}^{(1)}} &= \frac{\partial l}{\partial o} \cdot \frac{\partial o}{\partial a_1^{(2)}} \cdot \frac{\partial a_1^{(2)}}{\partial a_1^{(1)}} \cdot \frac{\partial a_1^{(1)}}{\partial w_{1,1}^{(1)}} \\ &\quad + \frac{\partial l}{\partial o} \cdot \frac{\partial o}{\partial a_2^{(2)}} \cdot \frac{\partial a_2^{(2)}}{\partial a_1^{(1)}} \cdot \frac{\partial a_1^{(1)}}{\partial w_{1,1}^{(1)}} \end{aligned}$$

# Computation graphs: Weight-Sharing

$$\mathcal{L}(y, \sigma_3[\sigma_1(w_1 \cdot x_1), \sigma_2(w_1 \cdot x_1)])$$



Upper path

$$\frac{\partial l}{\partial w_1} = \frac{\partial l}{\partial o} \cdot \frac{\partial o}{\partial a_1} \cdot \frac{\partial a_1}{\partial w_1} + \frac{\partial l}{\partial o} \cdot \frac{\partial o}{\partial a_2} \cdot \frac{\partial a_2}{\partial w_1} \quad (\text{multivariable chain rule})$$

Lower path



# PyTorch: Automated Differentiation

# PyTorch Usage: Step 1 (Definition)

```
class MultilayerPerceptron(torch.nn.Module):  
  
    def __init__(self, num_features, num_classes):  
        super(MultilayerPerceptron, self).__init__()  
  
        ### 1st hidden layer  
        self.linear_1 = torch.nn.Linear(num_feat, num_h1)  
  
        ### 2nd hidden layer  
        self.linear_2 = torch.nn.Linear(num_h1, num_h2)  
  
        ### Output layer  
        self.linear_out = torch.nn.Linear(num_h2, num_classes)  
  
    def forward(self, x):  
        out = self.linear_1(x)  
        out = F.relu(out)  
        out = self.linear_2(out)  
        out = F.relu(out)  
        logits = self.linear_out(out)  
        probas = F.log_softmax(logits, dim=1)  
        return logits, probas
```

Backward will be inferred automatically if we use the nn.Module class!

Define model parameters that will be instantiated when created an object of this class

Define how and in what order the model parameters should be used in the forward pass

# PyTorch Usage: Step 2 (Creation)

```
torch.manual_seed(random_seed)
model = MultilayerPerceptron(num_features=num_features,
                             num_classes=num_classes)
model = model.to(device)

optimizer = torch.optim.SGD(model.parameters(),
                             lr=learning_rate)
```

Instantiate model  
(creates the model parameters)

Define an optimization method

# PyTorch Usage: Step 3 (Training)

```

for epoch in range(num_epochs):
    model.train()
    for batch_idx, (features, targets) in enumerate(train_loader):

        features = features.view(-1, 28*28).to(device)
        targets = targets.to(device)

        ### FORWARD AND BACK PROP
        logits, probas = model(features)
        cost = F.cross_entropy(probas, targets)
        optimizer.zero_grad()

        cost.backward()

        ### UPDATE MODEL PARAMETERS
        optimizer.step()

    model.eval()
    with torch.no_grad():
        # compute accuracy

```

Run for a specified number of epochs

Iterate over minibatches in epoch

If your model is on the GPU, data should also be on the GPU

`y = model(x)` calls `__call__` and then `.forward()`, where some extra stuff is done in `__call__`;  
don't run `y = model.forward(x)` directly

Gradients at each leaf node are accumulated under the `.grad` attribute, not just stored. This is why we have to zero them before each backward pass

# PyTorch Usage: Step 3 (Training)

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        targets = targets.to(device)

        ### FORWARD AND BACK PROP
        logits, probas = model(features)  ← This will run the forward() method
        loss = F.cross_entropy(logits, targets) ← Define a loss function to optimize
        optimizer.zero_grad() ← Set the gradient to zero
                                   (could be non-zero from a previous forward pass)

        loss.backward()  ← Compute the gradients, the backward is
                           automatically constructed by "autograd" based on
                           the forward() method and the loss function

        ### UPDATE MODEL PARAMETERS
        optimizer.step()  ← Use the gradients to update the weights according to
                           the optimization method (defined on the previous
                           slide)
                           E.g., for SGD,  $w := w + \text{learning\_rate} \times \text{gradient}$ 

    model.eval()
    with torch.no_grad():
        # compute accuracy
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# PyTorch Usage: Step 3 (Training)

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        ### UPDATE MODEL PARAMETERS
        optimizer.step()
```

```
model.eval()
with torch.no_grad():
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```

For evaluation, set the model to eval mode (will be relevant later when we use DropOut or BatchNorm)

This prevents the computation graph for backpropagation from automatically being build in the background to save memory

Questions?

